

Effective from Session: 20	022-2023										
Course Code	Image: bode         DS158         Title of the Course         Design Fundamentals-I										
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	1	1	4	6				
Pre-Requisite	None	Co-requisite	None								
	To develop	base of design aspects, in	terms of design elements and principles that are	gener	ically a	applica	ıble				
Course Objectives	to any desig	gn stream including interi	or design. The subject aims at developing obse	rvatio	nal an	d creat	tive				
	skills that w	ould enhance the visual pe	erception of students and evolve aesthetic sensitiv	ity.							

	Course Outcomes
C	To understand the elements of design and its applications.
C	2 To learn about perception of colors and its basic classification
C	3 To train the ability to develop regular/irregular patterns and tessellations.
C	14 To develop understanding of principles of design.
C	To familiarize the students with the various rating systems of building practices with case.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO								
1	Elements of Design	Line, Dot, Shape, Texture, Space, Form, Unity/harmony & color. Its types and characteristics, characteristics of a shape, concepts of positive and negative space, types of shapes, visual and emotional interpretations.	20	1,2,3								
2												
3	Concepts of geometry	Introduction to different 3-D forms and primitive forms, shapes and understanding the behavior when combined. Transformation of 2-D to 3-D.	16	3,5								
4	Patterns, abstraction and tessellations	Pattern recognition, abstraction and construction. Developing patterns by repetition of points, dots, rectilinear elements, curvilinear elements, shapes, regular and Irregular patterns. Fractals, Tessellation.	16	3,4								
5	Design process	Understanding the design process, Exposure to various design terminologies, Case studies on Design process, Overview of system design	20	3,4,5								
Referen	ce Books:											
Samara 7	Fimothy, Design Ele	ements, 2 <sup>nd</sup> Edition: Understanding The Rules And Knowing When To Break Them, Rockpor	t Publishers	, 2014								
	117	Mark A., Exploring The Elements Of Design, Delmar Cengage Learning, 2012										
-	-	omplete Guide To The Art Of Paper Folding, Lorenz Books, 2001										
	-	vo-Dimensional Design, John Wiley & Sons, 1972										
-		ents Of Graphic Design, Allworth Press, 2011										
Gail Gre	et Hannah, Elemer	nts Of Design, Princeton Architectural Press, 2002										
e-Learn	ing Source:											
https://w		om/site/handlers/filedownload.ashx?moduleinstanceid=273&dataid=1168&FileName=de	esign-eleme	<u>ents-</u>								
https://w	ww.teacheroz.com	n/apah-elements.pdf										

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with <b>F</b>	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	1	3	3	2	2	2	1					1	3	3	2	3	
CO2	2	1	3	3	2	1	2	2					1	3	3	2	3	
CO3	2	2	3	3	3	1	3	2					2	2	3	3	2	
CO4	<b>04</b> 3 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1																	
CO5	2	1	3	3	2	2	2	1					3	2	2	3	3	
	1-		Low (	orrel	ation:	2- Mc	derat	e Cori	relatio	n: 3- S	ubstan	tial Corr	elation					

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<b>Effective from Session:</b> 2	2022-2023						
Course Code	DS159	Title of the Course	Anthropometrics & Ergonomics	L	Т	Р	С
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	2	1	-	3
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To introduc	e ergonomics and its sig	nificance in design and the impact of anatomy, a	nthrop	pometr	y, and	the
Course Objectives	physical en	vironment on physical ac	tivity.				

	Course Outcomes
CO1	To understand the importance Ergonomics and study the effects in day-to-day lifestyle.
CO2	To understand the factor affecting the ergonomics especially in Indian context.
CO3	To learn the application of human physical measurement and its techniques in designing the furniture and other different product.
CO4	To understand the behavior of human body in different conditions and study different outcomes.
CO5	To understand ergonomics for product design

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Need for Study	Introduction to Ergonomics, Need for study of anthropometric and ergonomics. , Design today- Human aid to lifestyle.	8	1							
2	Ergonomics in India	Environmental factors influencing human performance, Ergonomics in India. Ergonomics/ human Factors fundamentals, Physiology (work physiology) and stress	10	2							
3	Human Physical Dimension	Human physical dimension concern: Human body- structure and function, anthropometrics, Anthropometry: body growth and somatotypes, Static and dynamic anthropometry, Stand Posture erect, Anthropometry landmark: Sitting postures, Anthropometry: squatting and cross-legged postures, Anthropometric measuring techniques, Statistical treatment of data and percentile calculations	10	3							
4	Human Body Structure and Function	Posture and job relation, Posture and body supportive devices, Chair characteristics, Vertical work surface, Horizontal work surface, movement, work Counter.	10	4							
5	Product Ergonomics	Understanding of product ergonomics; Man, machine and Interaction. Injury prevention, safety, vibration, shock, fatigue and occupational hazard; Error handling	10	5							
Refere	nce Books:										
Bridger	, RS: Introduction To I	Ergonomics, 2 <sup>nd</sup> Edition, Taylor & Francis, 2003.									
Dul, J.	and Weerdmeester, B. I	Ergonomics For Beginners, A Quick Reference Guide, Taylor & Francis, 2008									
G.Salvendy (4TH Edition), Handbook Of Human Factors And Ergonomics, John Wiley & Sons, Inc., 2012											
Singh,S	G (Edt), Ergonomics Inte	erventions For Health And Productivity, Himanshu Publications, Udaipur, New Delhi	, 2007								

#### e-Learning Source:

https://nptel.ac.in/courses/107103004

https://onlinecourses.swayam2.ac.in/aic20\_ed03/preview

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and I	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO4	PSO4	PSO5	PSO6
СО																		
CO1	3	1	3	3	2	2	3	2					1	3	3	3	3	
CO2	3	1	3	3	3	2	3	2					3	2	2	2	2	
CO3	3	1	3	3	2	2	3	3					3	2	2	3	2	
CO4	3	1	3	3	3	2	3	2					1	3	1	3	1	
CO5	2	1	3	3	2	2	2	3					1	3	1	2	1	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

2940 C Ar. Safa Seraj Name & Sign of Program Coordinator





<b>Effective from Session:</b> 2	022-2023						
Course Code	DS 160	Title of the Course	History of Design – I	L	Т	P	С
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	2	1	-	3
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To learn abo	out development of interi	or elements in response to social, religious, aesthe	etic an	d envi	ronm	ental
<b>Course Objectives</b>	factors						

	Course Outcomes
CO1	To understand the importance, Purpose and relevance of art development
CO2	To understand and Study traditional and contemporary art forms.
<b>CO3</b>	To understand the use of ornaments & accessories in previous era.
<b>CO4</b>	To study the evolution of interiors in different parts of India.
CO5	To learn about the new western art styles developed in 19 <sup>th</sup> and 20 <sup>th</sup> century

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO				
1	PurposeandRelevanceofArtDevelopment	A survey of history of art forms: pre historic times to present times: changing nature of art through time in terms of content: form and material.	6	1				
2	Exploration of Art Forms	Study of traditional and contemporary art forms – painting, sculpture, architecture, decorative arts, design arts, digital art. Relationship between art and design from the earliest time	12	2				
3	Accessories examples and their applicability.							
4	Heritage Interiors spatial scales.							
5	New Directions in Art	Context for new directions in art in the late 19th and early 20thcentury - Impressionism - post Impressionism – Fauvism- Expressionism- Cubism– Dadaism – Surrealism - abstract art – Futurism - Constructivism – Suprematism –De-Stijl -Abstract Expressionism - Pop art - Op art - new forms and media of art. Study of famous and influential Artists, Craftsmen and people who pioneered innovations in their own fields and their influence on design and other fields. Works of Van Gogh, Dali, William Morris, Picasso, Da Vinci.	12	5				
Refere	nce Books:							
Alan B	arnard. Jonathan Spencer	, Encyclopaedia Of Social And Cultural Anthropology, Routledge; 1 Edition, 2002						
	**	ural Anthropology: The Key Concepts, Routledge, 2000						
		n Art And Architecture. Discovery Pub., New Delhi, 2003						
Sunil S	ethi, Angelika Taschen, Ir	ndian Interiors, Taschen America Ltd; 25th Ed. Edition, 2009						
e-Lear	ning Source:							
https://v	www.khanacademy.org/ht	umanities/art-history						
https://	www.britannica.com/art/a	<u>rt-history</u>						
https://	www.iesa.edu/paris/news-	events/contemporary-art-definition						
https://	www.tontal.com/designers	s/creative_direction/art_vs_design						

https://www.toptal.com/designers/creative-direction/art-vs-design

						Cour	se Art	ticulat	ion M	atrix: (	Mappi	ng of CO	)s with <b>P</b>	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
СО																		
CO1	3	3	2	2	3	2	1	2					3	2	3	3	3	
CO2	2	3	2	1	3	1	2	2					2	2	2	3	2	
CO3	3	3	3	3	3	2	2	1					3	2	3	2	3	
CO4	3	2	2	2	3	2	1	1					2	3	2	2	3	
CO5	2	2	1	2	2	2	1	2					2	3	3	2	2	

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Effective from Session: 2022-2023												
Course Code	DS161	Title of the Course	Creative Visualization Techniques	L	Т	Р	С					
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	1	-	2	3					
Pre-Requisite	None	Co-requisite	None									
Course Objectives	To create co	create compelling and detailed line drawings of real and imaginary objects										

	Course Outcomes
CO1	To knowledge about the use of different pencils in sketching
CO2	To learn the free hand technical sketching
CO3	To develop an understanding of perspectives and foreshortening of objects
CO4	To develop the skills of rendering and lighting
CO5	To develop the skill of sketching from imagination

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Introduction to pencil exercises	Introduction to Handling of pencils, practicing lines and tone building exercises. Representing the observed, representing concepts - Sketching for ideation; Lines; Geometric Shapes.	10	1,2,3					
2	Drawing techniques	Grid based freehand drawing, analytical representation; Inside-out sketching; Construction Drawing	10	4,5					
3	Perspective projection	Sketching freehand One point, two point and three-point Perspective	12	1,3,5					
4	Rendering and sciography			1,3,4					
5	Representing imagination	Sociography Memory and Imagination; Object representation; Nature and life Representing nature; Figure drawing gestures and movements	8	1,3,4					
Refere	nce Books:								
Betty E	dwards, New Drawing o	on the Right Side of the Brain, 2002							
Dalley	Terence ed., The comple	te guide to illustration & design, Phaidon, Oxford, 1980							
T. C. W	Vang, Pencil Sketching,	John Wiley & Sons,1997							
Willy Pogany, The Art of Drawing, Madison Books, 1996									
R. Kasp	prin ,Design Media - Teo	chniques for watercolour, pen and ink, pastel and coloured markers, John Wiley & S	ons,1999						
e-Lear	ning Source:								

https://drive.google.com/drive/folders/1Pw627yqOmH8l0Jf9Ax5BVt3sRNPi0vyl?usp=share\_link

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	1	3	3	2	2	2	1					2	2	3	1	2	
CO2	2	1	3	3	2	1	2	2					2	3	3	1	3	
CO3	2	2	3	3	3	1	3	2					1	2	3	2	2	
CO4	3	1	2	1	2	1	2	1					3	2	2	2	2	
CO5	2	1	3	3	2	2	2	1					3	2	1	1	2	
	1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation																	

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<b>Effective from Session:</b> 2	Effective from Session: 2022-2023												
Course Code	DS162	Title of the Course	Drawing & Rendering-I	L	Т	Р	С						
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	1	-	4	5						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	To familiar	ize students with drawing too	ols and accessories, develop comprehension	1 and	visual	ization	ıof						
Course Objectives	geometrical forms and to give them basic knowledge of good drafting techniques.												

	Course Outcomes								
CO1	To learn about basics of hand drafting.								
CO2	To understand the concept of projection taking.								
CO3	To develop the ability to visualize and draft projection for various simple solids								
<b>CO4</b>	To visualize the sectional projections and intersections of solid bodies								
CO5	To learn the construction of various orthographic views.								

Unit Contact Mapped Title of the Unit **Content of Unit** No. Hrs. CO Importance of design drawing, Conventions and standards: 1 Introduction ISO; Scales; Line types; Line Weights; Hatching Types; 20 1 Lettering Projection, Orthographic projections: Points, Lines, Planes 2 Projections of Points, Lines, Planes 10 2 Projection of Solids Orthographic projections: Solids 25 3 3 4 Sectioning & Intersection Section of Solids. Intersection of Solids 10 4 Axonometric Views & Development Isometric view, Development of surfaces, sociography 5 15 5 of Surfaces **Reference Books:** Engineering Drawing by N.D. Bhatt Design Drawing by D.K. Ching, Francis Architectural Graphics by D.K. Ching, Francis K Venugopal, Engineering Drawing And Graphics, 3rd Ed., New Age International, 1998 A.J. Dhananjay, Engineering Drawing, Tmh, 2008 N D Bhatt And V M Panchal, Engineering Drawing, 43rd Ed., Charotar Publishing House, 2001 M B Shah And B C Rana, Engineering Drawing, 2nd Ed., Pearson Education, 2009 W J Luzadder And J M Duff, Fundamentals Of Engineering Drawing, 11th Ed., PHI, 1995 T E French, C J Vierck And R J Foster, Graphic Science And Design, 4th Ed., Mcgraw Hill, 1984. e-Learning Source: http://www.cs.brown.edu http://www.dtcc.edu/-document,project info-Arch.dwg http://www.technologystudent.com/designpro/ortho1.html

http://www3.ul.ie/~rynnet/orthographic\_projection\_fyp/webpages/what-is-ortho.html

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO-		-						-	-									
PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	1	3	-	-	1	1						1	2	1	1	1	
CO2	2	1	3	-	-	1	1						1	2	1	1	1	
CO2	2	1	3		-	1	1						1	3	1	1	2	
	2	1	2			1	1						1	2	1	1	2	
CO4	2	I	3	-	-	1	1						1	3	2	1	3	
CO5	2	1	3	-	-	1	1						1	3	2	1	1	
	1- Low Correlation; 2- Moderate 2Correlation; 3- Substantial Correlation																	





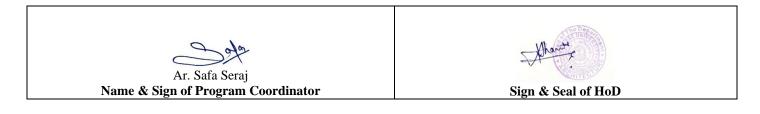


Effective from Session: 2022-2023												
Course Code	DS163	Title of the Course	Materials and processes	L	Т	Р	С					
Year	1 <sup>st</sup>	Semester	1 <sup>st</sup>	2	1	-	3					
Pre-Requisite	None	Co-requisite	None									
<b>Course Objectives</b> To aware where most materials come from and ability to identify which processes are used to make												
Course Objectives	product.											

	Course Outcomes
CO1	To understand the usage and significance of materials in design
CO2	To learn about the various materials, their behavior and area of their usage
CO3	To learn about the physical properties of various metals and nonmetals by hands on activities
CO4	To learn about machining and manufacturing processes
CO5	To develop the skill of model making using various materials

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Introduction to Materials	Classification of materials, History of significant materials.	6	1						
2	Properties and Applications of Materials	Properties and Applications Wood, bamboo, cane, leather, fabric, jute, Steel, Brass, Bronze, Copper, Aluminum, Nickel, Tin, Lead, Zinc and Alloys etc.	8	2						
3	Exploration of Materials	Exploration of materials such as fabrics, leather, wood and metals, Steel, Brass, Bronze, Copper, Aluminum, Nickel, Tin, Lead, Zinc and Alloys	10	2,3						
4	Conventional Manufacturing Processes	Manufacturing process introduction - Casting, Forging, lathe, drilling, milling, welding, grinding, knurling, Foundry Tools and Equipment, Metal Cutting, other industrial practices		4						
5	Basic Hands-on Practices	Primary Importance of hands-on practices in product design; working with wood, paper, fabric, leather thread, wire, acrylic sheets, sun board, fiber board, Introduction to making material boards.	14	3.4,5						
Refere	nce Books:									
Willian	n D. Callister Jr., Mater	rials Science And Engineering, Wiley, 2015								
S. K. H	lajra Choudhary And A	. K. Hajra Choudhary, Elements Of Workshop Technology Vol. I								
C. Bail	lie And L. Vanasupa, N	Vavigating The Materials World, Academic Press, San Diego, Ca, 2003								
e-Lea	rning Source:									
https://www.uwosh.edu/facstaff/mihalick/Materials/CHAPTER%201.pdf										
https://archive.nptel.ac.in/courses/112/104/112104203/										
https://a	archive.nptel.ac.in/cont	ent/storage2/courses/112107085/module1/lecture1/lecture1.pdf								

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	1	3	2	1	3	2	1					2	1	1	3	2	
CO2	2	1	3	2	1	2	2	1					2	2	3	3	2	
CO3	2	1	3	2	1	1	2	1					2	2	1	1	2	
CO4	2	1	3	2	1	3	2	1					3	1	3	2	3	
CO5	2	1	3	2	1	3	2	1					3	2	2	2	3	





<b>Effective from Session:</b> 2	Effective from Session: 2022-2023												
Course Code	DS168	S168 Title of the Course D			Т	Р	С						
Year	1 <sup>st</sup>	Semester	2 <sup>nd</sup>	1	1	4	6						
Pre-Requisite	Design Fundamentals-I	Co-requisite	None										
	To develop a base of de	esign aspects, in terms of des	ign elements and principles	s that	are g	enerica	ally						
Course Objectives	applicable to any design st	plicable to any design stream including interior design. The subject aims at developing observational and eative skills that would enhance the visual perception of students and evolve aesthetic sensitivity.											
	creative skills that would e												

	Course Outcomes
CO1	To develop the ability to create 2d compositions and learn about various girds and methods of composition
CO2	To learn about the creating experience through form and spaces by the basic ordering principles
CO3	To understand spatial relationships and organization of forms
<b>CO4</b>	To learn about the basic principles of typography
CO5	To understand design thinking process and its stages

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Principles of visual design	Principles of composition using grids, symmetrical/ asymmetrical, Rule Of Thirds, Center of interest, Gestalts Theory of Visual composition	16	1,2					
2	Ordering principles	Ordering Principles such as Axis, Symmetry, Hierarchy, Datum, Rhythm & Repetition	16	1,4,5					
3	Organization of forms	Spatial Relationships: i) Space within space, ii) Interlocking spaces, iii) Adjacent spaces, iv) Space linked by a common space b) Spatia	24	3,5					
4	layout learnt. Basics of Calligraphy and typography, Understanding structure and proportion of types of(Roman Serif and San Serif)								
5	Design thinking process	Understanding Design thinking process and its stages, Various types of design approaches (models like double diamond, Stanford, IDEO	16	1,3,4,					
Referen	nce Books:								
Samara	Timothy, Design Elem	nents, 2nd Edition: Understanding The Rules And Knowing When To Break Them, Rockpo	rt Publisher	s, 2014					
Evans P	oppy And Thomas Ma	rk A., Exploring The Elements Of Design, Delmar Cengage Learning, 2012							
Beech F	R., Origami -The Comp	lete Guide To The Art Of Paper Folding, Lorenz Books, 2001							
Wong V	W., Principles Of Two-	Dimensional Design, John Wiley & Sons, 1972							
White A	Alex W., The Elements	Of Graphic Design, Allworth Press, 2011							
Gail Gro	eet Hannah, Elements	Of Design, Princeton Architectural Press, 2002							
e-Lear	ning Source:								
http://ai	ita inagan adu pa/aamu	ner/files/2014/02/Lecture 11 principles of ordering 2010 pdf							

http://site.iugaza.edu.ps/sammar/files/2014/03/Lecture-11-principles-of-ordering-2019.pdf

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and	PSOs)			
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3		3	1			2	1					2	2	3	1	2	
CO2	3		3	1	3	1	2	1					2	3	3	2	3	
CO3	3		3	1	2	2	2	1					3	2	2	3	2	
CO4	2		3	1	2	2	2	1					2	2	2	2	2	
CO5	2	1	3		3	1	2	3					3	3	3	1	3	
	1-		Low Co	orrelatio	on; 2- N	Ioderat	e Corre	lation;	3- Subs	tantial C	orrelatio	n	•					







<b>Effective from Session:</b> 2	022-2023												
Course Code	DS 169	Title of the Course	Construction Techniques & Representation-I	L	Т	Р	С						
Year	1 <sup>st</sup>	Semester	2 <sup>nd</sup>	-	-	4	4						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	-	p provides information on the properties, management, specifications, use, application and rates of the aterials used in the interiors.											

	Course Outcomes								
CO1	To study the hardware used in the interiors								
CO2	o learn the detailing in interiors using various types of stones.								
CO3	Fo learn the properties and applications of various types of plastics								
CO4	To understand the usage of rubber in product and interior industry								
CO5	To study various types of partitions and false ceilings								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Hardware	Hardware Accessories: all hardware required for residences, offices, other public & private spaces, etc., including all types of hinges, drawer slides, handles, locks, wire managers, etc., accessories for toilet, kitchen, office, glass patch fittings, profiles, etc.,	12	1
2	Stones	Stones: Igneous, metamorphic & amp; sedimentary – classifications, types, properties, availability, applications	12	2
3	Rubber	Rubber – Natural rubber, latex, coagulation, vulcanizing and synthetic rubber- properties and application	12	3
4	Plastic	Plastics – Types, thermosetting and thermoplastics, resins, common types of moldings, fabrication of plastics, polymerization and condensation. Plastic coatings reinforced plastic, plastic laminates – properties, uses and applications.	18	4
5	Partitions and False Ceiling	Partition walls : all types of partitions – full height, half & dwarf, double skinned, single skinned, frameless glass, etc., Wall paneling : plywood, leather, acoustic boards, etc., False Ceiling : all types, with full system, insulation, acoustical, etc.,	12	5
Referen	nce Books:			
Moxley	, R. Mitchell's Elem	entary Building Construction, Technical Press Ltd.		
Rangwa	ala, S.C. Building Co	onstruction 22nd Ed. Charota Pub. House Anand, 2004		
Sushil I	Kumar. T.B. of Build	ling Construction 19th Ed. Standard Pub. Delhi, 2003		
Francis	D. Ching, Building	Construction Illustrated, Wiley Publishers, 2008.		
E-Lear	ning Source:			
https://v	www.thomasnet.com	/articles/hardware/types-of-hinges/		

https://www.ozone-india.com/

						Cour	se Art	ticulat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
СО																		
CO1	1	2	3	1	1	2	3	1					2	2	3	3	3	
CO2	1	1	3	1	1	1	2	1					1	2	3	2	3	
CO3	2	2	2	3	3	3	2	2					1	3	2	2	2	
CO4	2	3	3	2	2	2	2	3					2	3	2	2	2	
CO5	3	3	2	1	2	3	3	3					2	3	3	2	2	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation







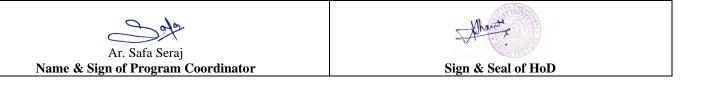
<b>Effective from Session:</b> 2	022-2023						
Course Code	DS170	Title of the Course	History of Design-II	L	Т	Р	С
Year	1 <sup>st</sup>	Semester	2 <sup>nd</sup>	2	1	-	3
Pre-Requisite	History of Design-I	Co-requisite	None				
Course Objectives	To provides informati materials used in the in		anagement, specifications, use, applications	ation	and ra	tes of	the

	Course Outcomes
CO1	To study Architectural elements, furniture, decorative arts, colors & materials
CO2	Student learn Greek, Roman architecture and Eastern influences
CO3	To study Early Christian and Byzantine, Romanesque and Gothic, Renaissance
<b>CO4</b>	To learn about Hindu, Islamic and Buddhist architecture
CO5	To learn about the indigenous craft in architecture and interior from different states of India.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Elements of Style	Elements of style and determinants of Interior environments in Ancient Civilization, Classical world & the Middle ages: emphasis shall be on Architectural elements, furniture, decorative arts, colors & materials. Egyptian - Indus Valley Civilization - The ancient Near East - Samarians, Babylonians, Assyrians, Persians	8	1			
2	Classical World	Greek, Roman architecture and Eastern influences - China and Japan.	7	2			
3	The Middle Ages	Early Christian and Byzantine, Romanesque and Gothic, Renaissance in Italy, Spain, France and England, Baroque, Rococo, Neoclassicism-Boulle, LeDoux.	8	3			
4	Interiors like Rajasthan, etc.						
5	Study of Vernacular Iammu and Kashmir Southern India Gujarat, Himachal Pradesh, states of North &						
Refere	nce Books:						
Water I	Resources Engineering	g, R K Linsley and J L H Paulhus					
Hydroe	lectric Handbook, W	P Creager and J D Justin					
Water I	Resources Engineering	g, Larry W Mays					
e-Lea	rning Source:						
https://v	www.onlinedesigntea	cher.com/2016/02/furniture-design-history.html					
https://v	www.britannica.com/	echnology/furniture					
		m/supplements/section/voyage-indian-					

handicraft1502703518.html#:~:text=Brief%20history,be%20found%20in%20museums%20today

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
СО																		
CO1	2	2	2	2	2	2	3	3					2	3	1	3	3	
CO2	2	2	1	2	3	2	3	2					2	3	2	2	3	
CO3	2	2	2	2	3	2	3	2					2	2	2	3	3	
CO4	2	2	1	2	3	2	3	3					2	3	1	3	3	
CO5	2	3	1	2	3	2	3	3					2	3	2	3	3	





<b>Effective from Session:</b> 20	022-2023						
Course Code	DS171	Title of the Course	Computer Design & Digital Fabrications	L	Т	Р	С
Year	1 <sup>st</sup>	Semester	2 <sup>nd</sup>	1	1	2	4
Pre-Requisite	None	Co-requisite	None				
¢ourse Objectives		ation of interiors using	I three-dimensional objects in space with special en rendering techniques using CAD and to explore		-		

	Course Outcomes
CO1	To know the detailed knowledge of MS Office suits and its feature.
CO2	To draw the template and will know the basic outline and axis point.
CO3	To aware of basic commands and its drawing properties.
<b>CO4</b>	To aware of the calculation method, usage of symbols & blocks.
CO5	To know basic knowledge of adobe photoshop and its tool bar details.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction - Ms Office	Computer Orientation, Microsoft word, Microsoft excel, Microsoft presentation software, scanning and MS Paint.	6	1,2
2	Basic Outline, Axis Points	Introduction to the menu, starting drawings from scratch. Creating and using templates- starting drawings with setup wizards. Saving and closing a file. Introduction to the menu, starting drawings from scratch. Creating and using templates- starting drawings with setup wizards. Saving and closing a file.	4	1,2,3
3	Units, Limits and Layers	Setting up the drawing environment — setting the paper size, setting units, grid limits, drawing limits, snap controls. Use of paper space and model space. Basic commands dealing with drawing properties: Layer control, change properties, line weight control, etc.	6	1,2,3,4
4	Dimensions, Calculations and Grouping	Inquiry methods: Using data base information for objects, calculating distance, angle, areas etc. Dimensioning commands and blocks: Dimensioning the objects in linear, angular fashions along with quick time dimensioning etc. Creating and working with blocks, creating symbols, use of blocks in creating a layout, of a residential area- one exercise to be done as lab assignment.	4	1,2,3,5
5	Basics of Adobe Photoshop	Tool box (Moving, marque tool), Magic ward selection, Crop tool, Paint Brush, Opacity, Tent Styles, Blue tool, Sharpening Tool, Color correction, Layers, moving Tool, Masking Tool.	6	1,2,3,4,5
Referen	nce Books:			
Auto D	esk, Revit 2017 for Ar	chitecture, Sybex, 2016.		
Auto D	esk, 3DS MAX compr	ehensive tutorial resources Wiley 2014.		
Sketch	up for interior Design.	3D visualising designing & space planning by Lidya Sloan, Wiley Publisher —2014.		
Auto D	esk, Revit 2017 for Ar	chitecture, Sybex, 2016.		
e-Lear	ning Source:			

https://www.youtube.com/results?search\_query=ms+office+tutoring+in+english

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO	1	3	3	2	1	2	2	3					1	1	1	2	2	
CO1	1	5	5	2	1	2	2	5					1	1	1	2	2	
CO2	1	2	2	1	1	3	2	2					2	1	1	1	1	
CO3	2	2	2	2	1	3	2	1					1	3	2	2	2	
CO4	1	3	3	1	2	3	2	2					2	2	3	2	3	
CO5	3	3	2	1	1	3	2	3					1	2	3	2	3	
	1		T	۱۲		<b>A M</b>	1 4	0	1 4	2 0	1 4		1 4*				•	







Effective from Session: 20	022-2023													
Course Code	DS172	Title of the Course	Drawing & Rendering II	L	Т	Р	С							
Year	1 <sup>st</sup>	Semester	2 <sup>nd</sup>	1	-	4	5							
Pre-Requisite	Drawing & Rendering I	Co-requisite	None											
Course Objectives	To impart skills related to t	part skills related to the preparation of detailed drawings for Interior Design execution.												

	Course Outcomes
CO1	Able to explore various types of staircase and draw detailed technical sections of staircase and wall.
CO2	Understand the wood joinery details, partition walls and wall paneling through market survey and practical exposure.
CO3	Develop and design residential furniture and producing the isometrics view of sofa, table, etc.
<b>CO4</b>	Understanding the standards of furniture and Kitchen and executing it in detail.
CO5	Explore the types of furniture used in office and their joinery details.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Finishes & Staircase	Wall finishes, wall plastering, chamfered corners, dado, wall cladding, fixing of doors & windows, etc Details of floor finishes: tiling/ stone flooring, wooden flooring, access flooring Plans, sections & elevations of staircases : Types of staircase, different materials – RCC, wood, steel staircase, etc	16	1
2	Woodwork Representation	All woodworks : joinery, types of doors, windows, etc Detailed drawing of Partition walls : all types of partitions – full height, half & dwarf, double skinned, single skinned, frameless glass, etc Wall paneling : plywood, leather, acoustic boards, etc False Ceiling : all types, with full system, insulation, acoustical, etc	16	2
3	Residential Furniture	Detailed plan, sections, elevations and isometrics of the standard residential furniture like: Sofas – double, single seat Tables – peg, nested, dining, etc Chairs – study, dining, sofa chairs, etc Beds with side tables – TW frame, box frame, with storage, etc	16	3
4	Storage Representation	Storage & display units: dressing table units, showcase, China cabinets, home bar, entertainment units, book case, tall boy units, chest of drawers, etc Bar counter with bar stool. Detailed plan, sections, elevations with one point perspectives of kitchen with details of each units, etc.	16	4
5	Office Furniture	Detailed plan, sections, elevations and isometric views of office furniture – hierarchy of work stations, tables, return units, filing units, Reception table, etc.	16	5

#### **Reference Books:**

Shah, M G & Others, Building Drawing: An Integrated Approach To Build Environment, 5TH Edition, Tata Mcgrow Hill Publications Company Ltd, New Delhi, 2012

Kilmer, Working Drawings & Details For Interiors, John Wiley & Sons., 2009

### e-Learning Source:

https://sjce.ac.in/wp-content/uploads/2018/01/Staircase.pdf

https://iricen.gov.in/iricen/books\_jquery/Carpentry%20and%20Woodwork.pdf

http://www.survivorlibrary.com/library/the-complete-guide-to-home-carpentry.pdf

https://irp-cdn.multiscreensite.com/a3d978d0/files/uploaded/2017-PCFD-Redline-Catalog.pdf

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with <b>F</b>	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	1	3	2	1	2	3	3					2	2	2	2	1	
CO2	1	2	3	2	1	2	2	3					2	3	2	3	1	
CO3	2	1	3	2	2	1	2	3					2	3	2	1	1	
CO4	3	3	3	2	2	1	2	3					2	2	2	2	1	
CO5	1	1	3	2	2	1	2	3					2	2	2	3	1	
	1-		Low (	Correl	ation:	2- Mo	derat	e Cori	relatio	n: 3- S	ubstant	tial Cori	elation					

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<b>Effective from Session:</b> 2	023-24						
Course Code	DS 264	Title of the Course	Product & Furniture Design – I	L	Т	Р	С
Year	2 <sup>nd</sup>	Semester	3 <sup>rd</sup>	1	1	4	6
Pre-Requisite	None	Co-requisite	Product & Furniture Design – II				
Course Objectives	To underst	and the process of	design and be able to find solutions to simple pro	blem	ns by n	nodif	fying
Course Objectives	forms and	functions.					

	Course Outcomes
CO1	Learn about the design processes and methods followed in development of products.
CO2	Learn the basics of design thinking to identify the design problem, create best solution for it.
CO3	Learn about conducting successful user research
CO4	Learn how to convert a conceptual idea into a functioning product
CO5	Learn the form development & prototyping techniques and skill.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Overview of design process and its ecosystem	Design Relevance: Exposure and analysis, Case studies	06	1							
2	Ideation	Brainstorming; Differential Discussion; group methods to generate ideas; solitary methods to generate ideas; Lateral Thinking	12	2							
3	Case Studies & Research	Conducting User surveys, and case studies	12	3							
4	Concept Detailing	User Journey maps, User stories, activity mapping	06	4							
5	Design Project	Design and Development of Product as per the brief	12	3, 4							
Refere	nce Books:										
D.Nori	man;The Design of	Everyday things, London, The MIT Press, 1998									
A.Fort	y; Objects of Desire	e, Thames & Hudson, 1995									
J. de N	oblet ed., Industrial	Design- Reflections of a century, Thames & Hudson, 1993									
Potter,	Norman; What is a	Designer: Things, Places, Messages, Princeton Architectural Press, 2002									
e-Lear	ning Source:										
https://v	https://www.archdaily.com/tag/furniture-design										
https://d	https://designwanted.com/tag/furniture-design/										
https://v	www.architonic.com/	en/products/furniture/0/3210002/1									

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C0 C01	2	2	3	1	2	-	2	3					3	2	2	3	3	
CO2	2	2	3	3	2	2	1	3					2	3	2	2	2	
CO3	2	2	3	3	2	1	1	3					3	3	3	3	2	
CO4	3	2	3	3	2	1	1	3					1	2	3	2	2	
CO5	3	2	3	2	2	1	1	3					2	1	3	2	3	

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<b>Effective from Session:</b> 2	023-24											
Course Code	DS 265	Title of the Course	History of Design-III	L	Т	Р	С					
Year	$2^{nd}$	Semester	3 <sup>rd</sup>	2	1	-	3					
Pre-Requisite	History of Design-II	Co-requisite	History of Design – IV									
Course Objectives The course emphasizes on developments of interior elements in response to social, religio												
Course Objectives	aesthetic a	nd environmental f	actors.									

	Course Outcomes
CO1	Study Industrial revolution and its influence on art, architecture and design of that period
CO2	Study Indian Colonial Architecture-Portuguese, French and British
CO3	Study modernism and its subsequent art movements.
CO4	Study modernism and its subsequent art movements.
CO5	Study and understand the works of notable architects and designers.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Industrial Revolution	Reviewing Industrialization :- Industrial revolution and its influence on social, economic conditions of that period, Scientific and technological progress, invention of new materials. –Joseph Paxton – Gustav Eiffel etc. An overview of Art and Crafts movement in Europe and America.	06	1
2	Ancient History	Indian Colonial Architecture-Portuguese, French and British : The styles and trends of architecture and design brought to India and their evolution – Their impact on architecture and design in India – The characteristics of Colonial Architecture with examples from Goa-Bom Jesus Cathedral Complex-Old Goa- Fountainahs , Puducherry, Mahe and Edwin Lutyen etc.,	12	2
3	Modernism - I	Impressionism – Expressionism – Cubism – Neoclassicism – Neo plasticism Suprematicism – Art Noveau Constructivism – Futurism	12	3
4	Modernism - II	<ul> <li>Post modernism- Post- Post Modernism- Deconstructivism Antonio Gaudi, Victor Horta, Charles Renee Mackintosh, Le Corbusier</li> </ul>	06	4
5	Work of Architects	Works of Indian Architects – Laurie Baker, Charles Correa, B.V. Doshi, A.P. Kanvinde, Raj Rewal	12	3,4
	nce Books:			
Design	n, air child publication	interior design, 2nd edition, Laurence King Publishing, 2005. Jeannie Ireland	•	of Interior

Elaine, Michael Dywer, Christopher Mackinnon, Norman A. J. Berisford Denby, A History of Interior Design, Rhodec International, 2000.

e-Learning Source:

https://www.britannica.com/event/Industrial-Revolution

https://www.clearias.com/colonial-architecture/

https://www.utoledo.edu/library/canaday/guidepages/Modernism2.html

							Cour	se Artic	ulation	Matrix:	(Mappin	g of COs	with POs a	nd PSOs)				
PO-																		
PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	1	1	1	2	2	-	3	1					3	2	3	2	3	
CO2	1	1	1	2	2	-	3	1					2	3	2	1	3	
CO3	1	1	1	2	2	-	3	1					3	3	2	2	2	
CO4	1	1	1	2	2	_	3	1					3	2	2	2	2	
CO5	1	1	1	2	2	-	3	1					3	3	2	2	3	

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<b>Effective from Session:</b> 2	023-24											
Course Code	DS 266	Title of the Course	Construction Techniques & Representation-II	L	Т	Р	С					
Year	2 <sup>nd</sup>	Semester	3 <sup>rd</sup>	-	-	4	4					
Pre-Requisite	Construction Techniques & Representation-I	Co-requisite	None									
Course Objectives		The course provides information on the properties, management, specifications, use, app and rates of the materials used in the interiors.										

	Course Outcomes
CO1	Study specifications, application and rates of the materials used in the interiors.
CO2	Understand the manufacturing processes of the materials.
CO3	Study Physical and behavioral properties of materials.
<b>CO4</b>	Study Visual quality of materials in terms of finishes through color, texture, modulations and pattern evolution.
CO5	Learn about various types of adhesive available in the market and their applications

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Terracotta and Tiles	Roofing tiles : terracotta, sheets and fibre boards – properties and application. Flooring tiles : Various natural as well as artificial flooring materials like, ceramic tiles, full body vitrified tiles, terracotta tiles, glass mosaic tiles, stone tiles, Mosaic, Rubber, Linoleum, PVC and PVA flooring, their Properties, other uses and applications in the interiors	8	1
2	Glass and glass products	Glass and glass products – Composition and fabrication of glass, classification, all types of glass annealed, float, mirrored, tinted, etc. – including wired glass, fiber glass, laminated glass, glass blocks, etc - their properties and uses in buildings. Commercial forms available – their physical and behavioral properties. Application of glass : tools and technology of its application in built forms – glass doors, partitions, etc. Material and workmanship, specifications.	12	2
3	Fabrics and other furnishing materials	Fabrics and other furnishing materials – fibers – natural – silk, cotton, linen, damask, furs, etc: artificial - polyester, nylon, rayon, etc , textiles, fabric treatments, carpets, durries, tapestries, Drapery, upholstery, wall coverings, etc. – properties, uses and application in the interiors.	12	3
4	Soft Furnishing	Details of soft furnishings : types of Draperies, curtains, blinds, types of stitches, valences, linings, tiebacks, hanging details, etc.	8	4
5	Adhesive	Adhesives – Natural and Synthetic, their varieties, thermoplastic and thermosetting adhesives, epoxy resin. Method of application, bond strength etc	4	5
Referen	nce Books:			

Shah, M G & others, Building Drawing: An Integrated approach to build Environment, 5th edition, Tata McGraw Hill Publications Company Ltd, New Delhi, 2017

Kilmer, Working Drawings & Details for Interiors, John Wiley & Sons..

e-Learning Source:

https://www.ripublication.com/ijaer18/ijaerv13n10\_161.pdf

https://www.britannica.com/technology/glass

https://constrofacilitator.com/what-are-the-different-types-of-adhesives-used-in-construction/

							Cour	se Artic	ulation	Matrix:	(Mappin	g of COs	with POs a	nd PSOs)				
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
СО																		
C01	-	2	3	-	1	2	2	-					2	3	2	3	3	
CO2	-	2	3	-	1	2	2	-					2	2	2	3	2	
CO3	-	2	3	-	1	2	2	-					1	2	2	2	2	
CO4	-	2	3	-	1	2	2	-					3	2	2	2	2	
CO5	-	2	3	-	1	2	2	-					2	1	3	3	2	

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Effective from Session: 2	2023-24											
Course Code	DS 267	Title of the	<b>Development of Product Form &amp;</b>		т	D	C					
Course Coue	D3 207	Course	Process	L	L	I						
Year	2 <sup>nd</sup>	Semester	3 <sup>rd</sup>	1	-	2	3					
Pre-Requisite	None	Co-requisite	None									
<b>Course Objectives</b>	The main objective	The main objective of the course is to visualize and develop the form step by step.										

	Course Outcomes								
CO1	Understand the difference between shape and form.								
CO2	Know the development of form by visualizing it in different coordinates.								
CO3	Brainstorming through subtraction & addition of a form								
CO4	Understand the value of adding color, texture, etc								
CO5	Apply different materials on the surface to bring the transformation & aesthetics.								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Introduction to Form	Definition of form, evolution of a flat shape into a volume, Classification of form 2D & 3D, Solids (Platonic, Archimedean)	3	1					
2	Volume Relationship	Dominant, subdominant & subordinate	12	2					
3	3 Transformation Radii manipulation, Form transition (addition & subtraction)								
4	Form, emotions & Identity	12	4						
5	Form exploration	Through different materials (Like- Paper Mache, thread, Plaster of Paris, Clay etc.)	6	5					
Refere	nce Books:								
Gyorg	y Kepes, Language	of Vision, Dover Publications, 1995							
Kimbe	erly Elam, Geometry	v of Design: Studies in Proportion and Composition, Princeton Architectural Pr	ess, 2001						
Gastor	n Bachelard and Ma	ria Jolas (Translator), The Poetics of Space, Beacon Press							
e-Lear	ning Source:								
1 11	1 1 /11								

https://www.hmhco.com/blog/teaching-flat-plane-shapes-solid-shapes

https://www.dsource.in/course/form/form-and-abstraction

https://www.researchgate.net/figure/Reporting-accuracy-of-color-and-identity-in-different-surprise-tests-in-Experiment-1-The\_fig2\_331416060

							Cour	se Artic	ulation	Matrix:	(Mappir	ng of COs	with POs a	nd PSOs)				
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	3	2	2	3	3	3	2					1	2	3	2	2	
CO2	2	2	3	3	3	2	3	3					2	2	2	3	2	
CO3	3	2	3	3	2	2	3	3					3	2	3	3	3	
CO4	3	2	3	2	3	2	2	2					1	2	2	2	2	
CO5	2	3	1	2	2	3	2	2					2	1	3	3	2	

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<b>Effective from Session:</b> 2	023-24											
Course Code	DS 268	Title of the Course	Computer Design & Digital Fabrication- II	L	Т	Р	С					
Year	2 <sup>nd</sup>	Semester	3 <sup>rd</sup>	1	1	2	4					
Pre-Requisite	Computer Design & Digital Fabrication- I	Co-requisite	Computer Design & Digital Fabrication-III									
Course Objectives		Ability to create Engineering CAD ready Surface and Solid Models, Ability to conduct desi terations in CAD software.										

	Course Outcomes
CO1	Understand the role of Computer in designing Geometric Modeling Software.
CO2	Develop modeling of curves and surfaces through software.
CO3	Understand the representation of solid modelling
CO4	Execute the Animation and can develop the motion.
CO5	Know the Computer Aided Manufacturing

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Computer as an aid to the designer	Role of Computer in Designing; Computer Graphics, Systems and Hardware; Graphics Standards; Different types of Geometric Modeling Software	6	1
2	Modeling generationand of and surfaces	Geometric figures and their representation; Types of curves and surfaces; Scanning and tracing Sketches; Modeling of curves and surfaces using software; Freeform surface modelling; Generating 2D designs using computers (engraving and routing)	16	2
3	Solid modeling	Representation of solids: wireframe, B-rep and CSG; Modeling of simple solids using software; Modeling of complex solids using software; Generation of 2D drawings from 3D model	12	3
4	3d modeling of assemblies	Modeling of Machine elements; Modeling of assemblies; Modeling of moving systems; Animation	12	4
5	Computer aided manufacturing and project work	Introduction to Computer Aided Manufacturing; Project Work in Modeling of a Product	16	5
Refere	nce Books:			
Willia	m Howard and Iose	nh Musto Introduction to Solid Modeling Using solid works. McGraw Hills		

William Howard and Joseph Musto. Introduction to Solid Modeling Using solid works. McGraw Hills

Ibrahim Zeid (2009), Mastering CAD/CAM, 2nd Edition, Tata McGraw Hill International Edition P N Rao (2010), CAD/CAM Principles and Applications, 3rd Edition, Tata McGraw-Hill Education

### e-Learning Source:

https://blogs.oregonstate.edu/learnfromscratch/2021/11/16/geometric-modeling-

methods/#:~:text=There%20are%20three%20main%20types,surface%20models%2C%20and%20solid%20models.

https://www.solidprofessor.com/blog/quickly-create-2d-drawings-3d-models-manufacturing/

							Cour	se Artic	ulation	Matrix:	(Mappin	g of COs	with POs a	nd PSOs)				
PO-																		
PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	3	2	2	2	3	2	3	1					3	2	3	3	3	
CO2	3	3	3	2	3	3	2	2					2	2	2	3	2	
CO3	2	2	2	3	3	3	2	2					3	2	3	3	3	
CO4	3	1	3	2	1	2	2	1					1	2	2	2	2	
CO5	2	3	2	3	2	3	2	2					1	2	3	2	2	

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<b>Effective from Session:</b> 2	023-24											
Course Code	DS269	Title of the Course	Interior Design Studio I	L	Т	Р	С					
Year	$2^{nd}$	Semester	3 <sup>rd</sup>	1	1	4	6					
Pre-Requisite	None	Co-requisite	None									
Course Objectives	This course	his course is intended to provide skills for designing single use interior spaces or products etc.										

	Course Outcomes
CO1	Students will be able to understand designing of interior spaces or products like furniture.
CO2	Students will be able to develop creative conceptual visualization, hand skill building, and the process of design;
CO3	Students will understand the Use of anthropometry, ergonomics, and handling of space after this course.
CO4	Students will gain application of knowledge gained from other subjects, in design.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
	Unit 1	·Anthropometry		
		· Design methodology		
1		· Conceptual exploration and representation.	12	1,2,3
		·Creativity		
		· Scale/proportion		
	Unit 2	· Documenting space		
2		· Graphic design (page layout and composition)	12	1,2,3
		· Concepts sketching		
3	Unit 3	· Application of design principles and elements	15	1,2,3
3		· Portfolio development	15	1,2,5
	Unit 4	The list of suggested topics to be covered as design problems shall be a single space		
		like: Single room residence, Doctor's clinic, kindergarten class room, Crèche,		
4		Architect's studio, Lawyer's office, small cafeteria, bank extension counter, florist	18	4
		shops, medical outlets, clothing store, shoe store, accessory store, book shop, waiting		
		lounges for – hospitals, corporates, hotels, etc.		
	Unit 5	At least three major exercises and four minor design/time problems should be given.		
		Internal marking shall be done in stages project wise:		
		· Schematic layouts		
5		· Final layout	23	4
5		· Sectional elevations	23	
		· Typical details		
		· Complete project with all details		
		· 3D drawings with color rendering		
Refere	nce Books:			

Joseph D Chiara, Julius Panero, & Martin Zelnick, Time Saver standards for Interior Design & space planning, 2nd edition, Mc-Graw Hill professional, 2001

Francis.D. Ching & Corky Bingelli, Interior Design Illustrared, 2nd edition, Wiley publishers, 2004. Maureen Mitton, Interior Design Visual Presentation: A Guide to Graphics, Models, and Presentation Techniques. John Wiley and Sons, 2003 Robert Rengel, Shaping Interior Space, Fairchild Books & Visuals ,2002

#### e-Learning Source:

https://www.researchgate.net/publication/348321185 Learning Anthropometry from Rendered Humans

https://www.sciencedirect.com/science/article/pii/S2215098616304578

	-						Cour	se Artic	ulation	Matrix:	(Mappin	g of COs	with POs a	nd PSOs)				
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PO6
CO	101	102	105	101	100	100	10,	100	10,	1010	1011	1012	1001	1002	1000	1001	1500	100
CO1	3	3	2	3	-	1	2	3					2	3	2	3	1	
CO2	3	2	2	2	1	2	1	2					2	3	2	3	1	
CO3	3	2	3	1	-	2	2	3					2	3	2	3	1	
CO4	3	2	2	2	1	2	2	2					2	3	2	3	1	
			1	-	Low	Corre	elation	n; 2- M	loder:	ate Cor	relatio	n; 3- Suk	ostantial	Correlat	tion			

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<b>Effective from Session:</b> 2	023-24													
Course Code	DS 270	Title of the Course	Elective-I: Visual & Performing Arts	L	Т	P	С							
Year	2 <sup>nd</sup>	<b>Semester</b> 3 <sup>rd</sup> 1 1 0 2												
Pre-Requisite	None	Co-requisite	None											
Course Objectives		The course provides information on the properties, management, specifications, use, application and rates of the materials used in the interiors.												

	Course Outcomes
CO1	Understand the historical background of visual arts.
CO2	Aware of the types of music, popular music and its salient features.
CO3	Perform the different poses of dance style its background.
CO4	Understand the mythological, philosophical, and literary content of the dance compositions.
CO5	Detail knowledge of theatre, its types, spaces in theatre and performing characteristics of the art form.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Visual Art	History of art and aesthetics theoretically, nature of time, space, colour, form, tone and texture; masters and contemporary artists	8	1
2	Introduction to Performing Arts (Theatre) Infrastructure	History, evolution & types of theatre since ancient time	8	2
3	Drawing Technique	Plan, section and elevation along with standards study of the theatre	8	3
4	Acoustic	Types of material used on floor, wall & roof for acoustical treatment.	4	4&5
Refere	nce Books:			

Media Literacy. Sage Publications Potter, James W (2016).

Media-Making: Mass Media in a Popular Culture. Sage Publications Grossberg, Lawrence et al (2005).

Media Analysis Techniques. Sage Publications Berger, Asa Authur (2017).

e-Learning Source:

https://www.britannica.com/topic/aesthetics

https://www.britannica.com/art/theater-building

https://illuminated-integration.com/blog/7-types-of-acoustic-treatments/

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO-																		
PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	1	1	2	3	3	1	2	1					1	2	3	2	3	
CO2	1	3	2	2	3	2	1	3					2	1	2	3	3	
CO3	1	2	2	1	3	2	2	3					2	2	3	2	3	
CO4	1	3	1	2	3	2	2	1					3	2	3	3	2	
CO5	1	3	1	2	3	1	1	1					2	2	3	2	2	







<b>Effective from Session:</b> 2	023-24						
Course Code	DS 271	Title of the Course	Elective-I: Interior Photography	L	Т	Р	С
Year	2 <sup>nd</sup>	Semester	3 <sup>rd</sup>	1	1	0	2
Pre-Requisite	None	<b>Co-requisite</b>	None				
Course Objectives	To understand the p	principles and tech	nology of Photography.				

	Course Outcomes									
CO1	Understand the historical background of visual arts.									
CO2	Aware of the types of music, popular music and its salient features.									
CO3	Perform the different poses of dance style its background.									
CO4	Understand the mythological, philosophical, and literary content of the dance compositions.									
CO5	Detail knowledge of theatre, its types, spaces in theatre and performing characteristics of the art form.									

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO								
1	Principles of Composition	Rule of third, perspective- worm eye view, normal eye view, bird eye view, one- point perspective, two- point perspective, three- point perspective, exercises in composition	6	1								
2	Principles of Photography	Technical definition, understanding a camera, anatomy of a SLR camera, different types of lenses	6	2								
3	Principles of Interior Lighting	Technical definition, lighting sources, types of lighting fixtures, types of lamps, calculating lighting levels, flash photography, types of flashes, calculating lighting levels with flash photography, exercise in interior lighting photography with artificial light and black and white photos	8	3								
4	Principles of Colour	Color rendering in photographic medium, color rendering in photographs under different lighting condition, lighting colors, color filter in a camera, Exercise on color photography of interiors	4	4								
5	Integration	Project work/ Exercise in integrating all prior units	8	5								
Refere	nce Books:											
Point vie	ew- The Art of architect	ural Photography, E. Manny & A. Ballan, VNR.										
Professi	onal Photography- photo	ographing buildings, David Wilson, Rotovision										
e-Learning Source:												
https://v	www.photographymad	d.com/pages/view/rule-of-thirds										

https://www.designingbuildings.co.uk/wiki/Perspective#:~:text=Perspective%20is%20a%20technique%20for,they%20are%20from%20t he%20observer.

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	3	3	2	3	2	3	3					2	3	2	3	3	
CO2	2	3	3	2	3	1	3	3					3	3	2	2	3	
CO3	1	2	3	2	3	2	3	2					2	2	2	3	3	
CO4	2	3	3	2	3	2	3	3					3	3	2	2	3	
CO5	cos       1       3       3       2       3       3       2       3       2       3       2																	
	1-	L	ow Co	orrelat	tion; 2	- Mod	lerate	Corre	lation	; 3- Su	bstanti	al Corre	lation					

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<b>Effective from Session:</b> 2	023-24												
Course Code	DS 273	Title of the Course	Product & Furniture Design – II	L	Т	Р	С						
Year	$2^{nd}$	Semester	4 <sup>th</sup>	1	1	4	6						
Pre-Requisite	Product & Furniture Design – I	Co-requisite	None										
Course Objectives		To familiarize the students about the knowledge of furniture design and various aspects involved in he design of furniture for various spaces.											

	Course Outcomes
CO1	Understand the functionality, typology and ergonomics of a kitchen and learn about modular kitchen systems, hardware.
CO2	Gain knowledge about various modular storage systems, their functionality and respective hardware.
CO3	Identify various hardware, materials and their application in modular systems
CO4	Knowledge about various industrial processes and materials used in furniture design
CO5	Identify famous designers and their notable works

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Storage system - kitchen	Storage systems: Functional analysis of storage systems and thereby deriving types of cabinets needed for interior spaces – kitchen cabinets, wardrobes closets & respective hardware for modular kitchen. Assignment: Exercise to design kitchen cabinets for a given kitchen in details.	06	1							
2	Storage systems – book cases & showcase	Storage systems: Functional analysis book cases, show cases, display systems, compactors, mechanical storage, etc. and respective hardware for these. Survey of several modular systems available for different functions in the market.	12	2							
3	Modular approach to furniture design	Various materials, combination of materials, their hardware and applications. Cost criteria of furniture design. Assignments : Survey of several modular systems available for different functions in the market.	12	3							
4	Design approaches in furniture design	An introduction of various manufacturing processes most frequently adopted in furniture design such as Injection Molding, investment casting, sheet metal work, die casting, vacuum - forming etc. Assignments : Survey of different types of moulded or casted furniture available for different functions in the market	06	4							
5	Famous designers	Charles & Ray Eames, Eero Saarinen, Jean Prouve, Paul Mccobb, Ettore Sottass, Knoll, Jens Risom etc.	12	3,4							
Referen	nce Books:										
D.Nori	man;The Design of	Everyday things, London, The MIT Press, 1998									
A.Fort	y; Objects of Desire	r, Thames & Hudson, 1995									
J. de N	loblet ed., Industrial	Design- Reflections of a century, Thames & Hudson, 1993									
Potter,	Norman; What is a	Designer: Things, Places, Messages, Princeton Architectural Press, 2002									
e-Learning Source:											
https://www.archdaily.com/tag/furniture-design											
https://o	designwanted.com/tag	/furniture-design/									

https://www.mhi.org/fundamentals/storage

							Cour	se Artic	ulation	Matrix:	(Mappir	ng of COs	with POs a	nd PSOs)				
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	2	3	1	2	-	2	3					3	2	2	3	3	
CO2	2	2	3	3	2	2	1	3					2	3	2	2	2	
CO3	2	2	3	3	2	1	1	3					3	3	3	3	2	
CO4	3	2	3	3	2	1	1	3					1	2	3	2	2	
C05	3	2	3	2	2	1	1	3					2	1	3	2	3	

900 Ar. Safa Seraj Name & Sign of Program Coordinator





Effective from Session: 2	023-24												
Course Code	DS 274	Title of the Course	History of Design– IV	L	Т	Р	С						
Year	$2^{nd}$	Semester	4 <sup>th</sup>	2	1	-	3						
Pre-Requisite	History of Design-III	Co-requisite	None										
Course Objectives		o help the student understand the designs from prehistoric period to the middle ages and modern ovements in interior design from the beginnings of 20th century.											

	Course Outcomes								
CO1	Gain knowledge about modern movement and its various expressions along with works of notable designers.								
CO2	02 Learn about international style in architecture.								
CO3	Know the philosophy of post modernism in design and architecture.								
CO4	Learn about hi-tech architecture and structural expressionism.								
CO5	Gain knowledge about deconstructivism and the works of notable architects.								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Modern movement	Return to the fundamentals and origins in nature and geometry; new inventions of iron and glass; horizontal and vertical expansions; responses to the vernacular. Social intentions and the search for the 'ideal' world; simplicity, abstraction, non-objective, nonrepresentative and neglect of content and ornament; new notions of technology; importance and precedence of function; De Stijl, etc. – an overview of the works of Louis Sullivan, C. R. Mackintosh, Edwin Lutyens, Antoni Gaudi, Walter Gropius, Frank Llyod Wright, Le Corbusier, Mies van der Rohe.	06	1
2	The international style	Simplification of the Modern architecture into steel and glass cubes – an overview of the works of Philip Johnson.	12	2
3	Post modernism of reaction	Architecture entrenched in place and history; sarcastic approval of expression, ornament, symbolism and context – an overview of the works of James Stirling, Michael Graves, Charles Moore. Post modernism of Resistance: Disregard for historical imagery; revival of the ideals of the Modern Architecture of the 20's; exaggerated and sophisticated revival of the grid and Corbusier's geometry – an overview of the works of Richard Rogers, Norman Foster, Richard Meier.	12	3
4	Hi-tech and historicism	Synthesis of the Hi-Tech and Historicism – an overview of the works of Cesar Pelli, Aldo Rossi	06	4
5	Deconstructivism	Deconstruction as a reaction to the Post Modern; non-perfection as important as perfection, narrative and representational; traditional purity of form, geometry and structure in question – an overview of the works of Frank O. Gehry, Peter Eisenman, Bernard Tschumi, Rem Koolhas, Zaha Hadid.	12	3,4
	nce Books:			
Design	n, air child publication	interior design, 2nd edition, Laurence King Publishing, 2005. Jeannie Ireland ons, illustrated ed., 2009. Thristopher Mackinnon, Norman A. J. Berisford Denby, A. History of Inter-	•	

Elaine, Michael Dywer, Christopher Mackinnon, Norman A. J. Berisford Denby, A History of Interior Design, Rhodec International, 2000.

e-Learning Source:

https://www.architecturaldigest.com/gallery/philip-johnson-architecture-buildings

https://www.scmp.com/magazines/style/tech-design/article/2096492/13-best-works-zaha-hadid-who-won-architectures-biggest https://www.casatigallery.com/designers/aldo-rossi/

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	1	1	1	2	2	-	3	1					3	2	3	2	3	
CO2	1	1	1	2	2	-	3	1					2	3	2	1	3	
CO3	1	1	1	2	2	-	3	1					3	3	2	2	2	
CO4	1	1	1	2	2	-	3	1					3	2	2	2	2	
CO5	1	1	1	2	2	-	3	1					3	3	2	2	3	

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Effective from Session: 2	023-24									
Course Code	DS 275	Title of the Course	Interior Services -I	L	Т	Р	С			
Year	$2^{nd}$	Semester	4 <sup>th</sup>	2	1	-	3			
Pre-Requisite	None	Co-requisite	Interior Services -II							
Course Objectives	Gaining overall knowledge of general services in a building.									

	Course Outcomes								
CO1	Learn about General idea of sources of water supply. Standards for quality of water.								
CO2	Gain knowledge about various types of fittings like taps, ball valves, hot water supply systems								
CO3	Learn about Basic principles of sanitations and disposal of waste materials from building								
CO4	Aware about Waste management and rain water harvesting practices.								
CO5	Prepare electrical layout scheme for interior using standard electrical symbols								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Water supply	General idea of sources of water supply. Standards for quality of water. Domestic water systems, suction and storage tanks and their capacity. Pipes and their sizes and jointing. Consumption of water. Down take supply to various fittings.	06	1							
2	Sanitary fittings	Types of fittings like taps, ball valves, hot water supply systems, bathtubs, showers, jets, cocks, valves etc. Faucets for kitchens, bathrooms and toilets. Check valves, foot valves, sump pump check valves etc.	jets, cocks, valves etc. Faucets for kitchens, bathrooms and toilets. Check valves, 12 2								
3	Sanitation	Basic principles of sanitations and disposal of waste materials from buildings. Connection to outdoor drainage system, size requirements, types of pipes available in the market. Water carriage systems, standard sanitary fittings, traps, pipes and their jointing. Flushing systems. Bathroom interior layouts, extensive market survey of products available, economies of products available, fixing of the products with other finishing materials.	12	3							
4	Solid waste	Waste management : Refuse, different forms of refuse garbage, house refuse , refuse chutes , rain water harvesting etc	06	4							
5ElectricityElectrical Installations : Building wiring system. Service wires, metering distribution boards, circuits, MCB cutouts. Conductors, wiring methods, switch boards, electrical devices in the buildings, light and power circuits. Indian electricity rules, relevant provisions of NBC. Preparation of electrical layout scheme for a interior using standard electrical symbols123, 4											
Refere	nce Books:										
Rangw 2004	vala, S.C. water sup	ply and Sanitary Engineering : Environmental Engineering, 19th ed, Charotar	pub hous	e, Anand,							
	Clements-Croome, n, 2004.	Derek J. Croome, Intelligent buildings: Design, Management and Operation, The	omas Telfo	ord Books,							
	ning Source:										
		p/wp-content/uploads/2017/01/Sources-of-Water.pdf									

https://abhashacharya.com.np/wp-content/uploads/2017/01/Sources-of-Water.pdf

https://www.earthreminder.com/waste-management-principles-methods-benefits/

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
<b>CO1</b>	1	1	3	1	3	1	2	1					3	2	3	2	3	
CO2	1	1	3	1	3	1	3	1					2	3	2	1	3	
CO3	1	2	3	2	3	2	3	1					3	3	2	2	2	
CO4	1	2	3	1	3	2	3	1					3	2	2	2	2	
CO5	1	1	3	2	3	1	3	1					3	3	2	2	3	

Ar. Safa Seraj Name & Sign of Program Coordinator





<b>Effective from Session:</b> 2	Effective from Session: 2023-24									
Course Code	DS276	Title of the Course	Rapid Prototyping	L	Т	Р	C			
Year	2 <sup>nd</sup>	Semester	4 <sup>th</sup>	2		3	4			
Pre-Requisite	None	Co-requisite	None							
Course Objectives	The course shall be able to introduce student latest prototyping technologies used in the industry like 3d printing, laser, etc for making prototypes close to the actual products.									

	Course Outcomes								
CO1	Students will learn, what rapid prototyping is and classification in rapid manufacturing.								
CO2	Students will gain knowledge about CAD modelling and model preparation for additive prototyping								
CO3	Students will gain the knowledge about various RP processes, materials and technological advancements in the domain of rapid								
	prototyping.								
CO4	Students will learn how to control error in prototyping process and part building.								
CO5	Students will get hands on experience in 3d printing								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Rapid Prototyping (or 3D Printing)	Introduction to Rapid Prototyping (or 3D Printing), Rapid Prototyping Data Formats, Rapid Tooling	16	1			
2	Rapid Prototyping Systems I	16	2				
3Rapid Prototyping Systems IIPowder Bed Fusion (Selective laser Sintering (SLS), Electron Beam melting (EBM)), Extrusion-Based RP Systems (Fused Deposition Modelling (FDM)), 3D Printing, Sheet Lamination (Laminated Object Manufacturing (LOM), Ultrasonic Consolidation (UC)), Beam Deposition (Laser Engineered Net Shaping (LENS), Direct Metal Deposition (DMD)).16							
4	Computer Aided Manufacturing	Details of different types of Computer Aided Manufacturing Systems, Role of CAM in today's world, Recent Advances in CAM	16	4			
Product Design and Manufacturing(using Reverse Engineering and Rapid Prototyping) Project Work164, 5							
Refere	nce Books:						
New Pr	roduct Shots by Alex 1	Larg & Jane Wood.					
Lightin	g for Food & Drink b	y Steve Bavister.					

Practical Photography by Michael Freeman.

Magazines vide WEB. Magazines on Advertising.

## e-Learning Source:

https://www.researchgate.net/publication/226038981\_Rapid\_prototyping\_technology\_Applications\_and\_benefits\_for\_rapid\_product\_de\_velopment

https://www.researchgate.net/publication/339659534\_RAPID\_PROTOTYPING\_TECHNOLOGY\_APPLICATIONS\_ADVANTAGES\_AN\_D\_LIMITS\_-A\_REVIEW\_

https://www.iare.ac.in/sites/default/files/IARE\_RPT\_PPT.pdf

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C0	101	102	105	104	105	100	107	100	109	1010	1011	1012	1301	1502	1305	1504	1305	1300
CO1	1	1	3	1	1	1	1	1					1	2	2	3	1	
CO2	2	1	3	1	1	2	2	2					1	2	2	3	1	
CO3	2	1	3	1	1	2	2	2					1	2	1	3	2	
CO4	3	1	3	1	1	3	3	1					1	3	1	3	1	
CO5	1	1	3	1	1	1	1	1					1	2	2	3	1	

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<b>Effective from Session:</b> 2	023-24										
Course Code	DS277	Title of the Course	Layout Drawing & Display Techniques	L	Т	Р	C				
Year	2 <sup>nd</sup>	Semester	4 <sup>th</sup>	1		2	2				
Pre-Requisite	None	None Co-requisite None									
Course Objectives	To familiari	To familiarize the students with some of the concepts of 3D modeling and the presentation techniques.									

	Course Outcomes								
CO1	To make student understand about water colors and rendering techniques.								
CO2	To make student understand and learn techniques of perspective drawing.								
CO3	To understand and learn pen and ink rendering, materials, media and tools.								
CO4	Understand about the Rendering interior perspectives with color pencils and sketch pens								
CO5	Learn about creating various textures using watercolors and poster colors								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Coloring study	Introduction of colors, Usage of water colors, poster colors, pen & ink, rendering techniques, etc.	8	1,3,5					
2	Drawing and sketching interior environments	Drawing and sketching interior environments, one point interior perspective, two- point interior perspective, refined linear perspective methods, two point plan projection method, and perspective traced from photographs	10	2,4					
3Rendering with pen and inkIntroduction to pen and ink rendering, materials, media and tools, rendering orthographic projection drawings, rendering perspective drawings.102,3									
4	Rendering with colour pencils and sketch pens	Rendering of interior perspectives with colour pencils and sketch pens – stroke effects, smudge effects – use of schoeller and kent sheets – leather cartridge etc.	10	4					
5	Rendering with poster/water colours	Use of kent / cartridge sheets for poster colours and waterman/cartridge sheets for water colours – transparency effects in water colours – block effects in poster colours.	10	5					
Refere	nce Books:		•						
Interior	r Design Visual Preser	ntation 2nd and 3rd Edition-Maureen Mittom							
Archite	ectural Rendering Tec	hniques-A Color Reference-Mike.W.Lin							
Color I	Drawing-Design draw	ing skills & techniques for architects-Michael.E.Doyle.							
Archite	ects Sketching and Re	ndering techniques for designers and architectsStephen.A.Klimet							
Color V	Vision-Leo Marvullo	5. Water Color-Hon graham Scholes							
e-Lea	arning Source:								
<u>https:</u>	//www.skillshare.com	/en/browse/architectural-rendering							
https:/	//archive.org/details/I	FrancisD.K.ChingArchitecturalGraphics6thEd2015							
			• /						

https://www.re-thinkingthefuture.com/architectural-community/a2419-10-online-courses-for-architectural-rendering/

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO 10	PO 11	PO12	PSO1	PSO2	PSO3	PSO 4	PS O5	PS O6
CO										10	11					•	05	00
<b>CO1</b>	2	1	3	2	1	1	2	1					2	1	2	2	1	
CO2	2	2	3	2	1	1	2	1					3	2	3	3	2	
CO3	2	1	3	2	1	1	2	1					2	1	2	2	2	
CO4	2	1	3	2	1	1	2	1					3	2	3	3	2	
CO5	2	-	3	1	1	1	2	1					2	1	2	2	2	

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<b>Effective from Session:</b> 2	023-24						
Course Code	DS278	Title of the Course	Interior Design Studio-II	L	Т	Р	C
Year	2 <sup>nd</sup>	Semester	4 <sup>th</sup>	1		8	5
Pre-Requisite	Interior Design Studio-I	Co-requisite	None				
Course Objectives			sualization, hand skill building, and the process of des ns as a design process.	ign ar	id emp	nasis sł	ıall

	Course Outcomes
CO1	Students will be able to understand designing of interior spaces or products like furniture.
CO2	Students will be able to develop creative conceptual visualization, hand skill building, and the process of design;
CO3	Students will understand the Use of anthropometry, ergonomics, and handling of space after this course.
CO4	Students will gain application of knowledge gained from other subjects, in design.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
	Unit 1	Documenting space (sketch and photo documentation);		
1		Space planning process (block diagram, concept statement);	12	1,2,3
		Concept sketching.		
	Unit 2	Application of design principles and Elements;		
		Creativity / originality;		
2		Design;	12	1,2,3
		Process/methodology;		
		Structural integration.		
	Unit 3	Style;		
		Color Rendering;		
2		Anthropometry and ergonomics;	10	1 0 0
3		Furniture Design;	12	1,2,3
		Material selection;		
		Graphic design (page layout and composition).		
	Unit 4	Portfolio development:		
		Design portfolio to include designs in response to today's situation of urban society,		
4		i.e., contemporary spaces required in modern society – needs, realities, value system	12	4
		etc. The spaces to be considered shall be: home, office, bank, school, college, public		
		level spaces - restaurant, lounge (hotel), etc.		
	Unit 5	The list of suggested topics to be covered as design problems:		
		Thematic space making with Art and craft forms of our own culture in India – East,		
		West, North, Central and so on;		
		Design of built units of various geographical locations and culture by involving		
		historical periods, styles and use of craft in its inherent quality and form -		
_		integrating craft and living environment.		
5		<i>Note: At least two major exercises and three minor time problems should be given.</i>	96	4
		Internal marking shall be done in stages and project wise:		
		Schematic layouts;		
		Final layout;		
		Sectional elevations;		
		Designs & details.		
Dafara	nce Books:			

#### **Reference Books:**

Joseph D Chiara, Julius Panero, & Martin Zelnick, Time Saver standards for Interior Design & space planning, 2nd edition, Mc-Graw Hill professional, 2001.

Francis.D. Ching & Corky Bingelli, Interior Design Illustrared, 2nd edition, Wiley publishers, 2004.

Maureen Mitton, Interior Design Visual Presentation: A Guide to Graphics, Models, and Presentation Techniques. John Wiley and Sons, 2003

Robert Rengel, Shaping Interior Space, Fairchild Books & Visuals ,2002

Neufert Ernest, Architect's Data, Granada pub. Ltd. London, 2000.

John F. Pile, A history of interior design, Laurence King Publishing, 2005.

Robin D. Jones, Interiors of Empire: Objects, Space and Identity within the Indian Subcontinent, Manchester University Press; illustrated edition, 2008

e-Learning Source:

https://www.researchgate.net/publication/348321185\_Learning\_Anthropometry\_from\_Rendered\_Humans

							Cour	se Artic	ulation	Matrix:	(Mappin	g of COs	with POs a	nd PSOs)				
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO CO1	3	3	2	3	-	1	2	3					1	3	2	1	3	
CO2	3	2	2	2	1	2	1	2					1	3	2	1	3	
CO3	3	2	3	1	-	2	2	3					1	3	2	1	3	
CO4	3	2	2	2	1	2	2	2					1	3	2	1	3	
			1	-	Low	Corre	elation	; 2- N	lodera	te Cor	relatio	n; 3- Sul	ostantial	Correlat	tion		•	

Ar. Safa Seraj Name & Sign of Program Coordinator



Effective from Session: 2023	3-24						
Course Code	DS279	Title of the Course	Elective-II: Product Photography	L	Т	Р	C
Year	2 <sup>nd</sup>	Semester	4 <sup>th</sup>	2	-	-	2
Pre-Requisite	None	Co-requisite	None				
Course Objectives	The major of photography	jective of this course is	known about the types of equipment required and expertis	e knov	vledge	for pro	duct

	Course Outcomes
CO1	Learning about the basics of photography and product photography.
CO2	Learning about the use of camera and its settings.
CO3	Understanding the use of different rules of photography.
CO4	Understanding the products and lighting scheme.
CO5	To enable the students to understand the applications of photography in interior.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Overview Of Product Photography	Product Photography significance - role in promotion of products - categorization of products - The lighting Equipment - Types of lighting units - Accessories - Digital Lights - Study of Concepts - Accessories - Props - Backgrounds - Models - Locations - hiring of studios - equipment.	8	1,3,4						
2	Electronics Products	Shooting Script - Lighting Schemes - Exercises.	10	2,3,4						
3	Household Products	Shooting Script - Lighting Schemes - Exercises Liquid Products - Shooting Script - Lighting Schemes - Exercises.	12	2,3,4,						
4	Executive Products	Shooting Script - Lighting Schemes - Exercises Concept Photography - Shooting Script - Lighting Schemes Exercises	12	2,3,4						
5	Industrial Photographer	Lighting in Natural & Artificial	6	1,2,3,4,5						
Referen	ce Books:									
New Pr	oduct Shots by Alex	Larg & Jane Wood.								
Lighting for Food & Drink by Steve Bavister.										
Practica	al Photography by Mi	chael Freeman								

Professional photography -photographing buildings, David Wilson, Rotovision

#### e-Learning Source:

https://www.udemy.com/course/photography-masterclass-complete-guide-to-photography/

https://www.udemy.com/course/mobile-photography-masterclass-for-instagram/

https://www.udemy.com/course/mobile-photography-for-beginners-master-your-smartphone/

https://www.udemy.com/course/diy-product-photography/

						С	ourse A	Articul	ation N	Aatrix:	(Mappi	ng of COs	s with PO	s and PSC	Ds)			
PO-																		
PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	1	1	1	1	1	3	2					1	1	1	1	1	
CO2	3	2	2	1	1	1	3	2					2	1	2	2	1	
CO3	1	3	3	2	1	1	2	2					2	1	3	2	1	
CO4	1	3	3	3	1	1	2	2					2	2	3	3	1	
CO5	1	3	1	1	1	1	3	3					1	3	1	3	1	
	1-	L	ow Co	rrelatio	on; 2-1	Moder	ate Co	relatio	on; 3- 8	Substan	tial Cor	relation						

Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Ar. Safa Seraj Name & Sign of Program Coordinator





Effective from Session: 2023	3-24						
Course Code	DS280	Title of the Course	Elective-II: Craft & Technology in Interiors	L	Т	Р	C
Year	2 <sup>nd</sup>	Semester	4 <sup>th</sup>	2	-	-	2
Pre-Requisite	None	Co-requisite	None				
Course Objectives							

	Course Outcomes
CO1	Understand the importance of Art and Craft.
CO2	Aware about the Traditional Knowledge Systems and the Indigenous materials
CO3	Know the Significance and Scope, Building Crafts.
CO4	Explore the crafts of different states of India.
CO5	Aware about the Issues and Challenges of Craft Sector Today

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction Interior- Architecture:	Definition and Understanding, Craft: Definition and Understanding (Varied Perspectives on Art and Craft), Interior- Architecture and Craft & Technology: Establishing Inter- Relationships and Exploring Applications. Discourse	8	1,3,4
2	Interior- Architecture:	Documenting Knowledge and Skills, Traditional Knowledge Systems and the Ingenious skills of the communities, and Documenting Materials; Tools and Techniques, Traditional Knowledge Systems and the Indigenous materials; tools and techniques, Discourse	10	2,3,4
3	Creative and Cultural Industries & Building Crafts	Understanding Definition; Significance and Scope, Building Crafts: Definitions; perspectives and frameworks, Craft and Technology and its Role in creating/enhancing Interior- Architecture, Discourse	12	2,3,4,
4	Building Crafts	Craft Sector, Case Studies From Gujarat, Rajasthan, Uttarakhand, Miscellaneous Case Studies	12	2,3,4
5	Overview of the Craft Sector	Craft Sector Today, Issues and Challenges, Policies and Reforms, Gaps, Summary & Discourse	6	1,2,3,4,5
Referen	ce Books:			
Boner,	A; Sarma, SR; Baun	ner, B. "Vāstusūtra Upaniṣad", Motilal Banarsidass Publishe, 1996		
Coles, .	J and House, N. "Th	e Fundamentals of Interior-Architecture", Ava Publishing, 2007		
Hudson	n, J. "Interior-Archite	ecture Now", Laurence King Publishers, 2007		
Jaitly Ja	aya. "Crafts Atlas of	India", Niyogi Books, N.Delhi, 2012		
e-Learn	ing Source:			
https://c	onlinecourses.nptel.ac	.in/noc19_ar15/preview		
https://y	youtu.be/EUQpc0KJh	x0		
	~*			

						С	ourse A	Articul	ation N	Aatrix:	(Mappi	ng of CO	s with PO	s and PSC	Os)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	1	1	1	1	1	3	2					1	1	1	1	1	
CO2	3	2	2	1	1	1	3	2					2	1	2	2	1	
CO3	1	3	3	2	1	1	2	2					2	1	3	2	1	
CO4	1	3	3	3	1	1	2	2					2	2	3	3	1	
CO5	1	3	1	1	1	1	3	3					1	3	1	3	1	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

990 Ar. Safa Seraj Name & Sign of Program Coordinator





Effective from Session: 2022-2023												
Course Code	DS 358	Title of the Course	Interior Landscape	L	Т	Р	С					
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	2	1	-	3					
Pre-Requisite	None	Co-requisite	None									
Course Objectives	To familiarize with the basic fundamentals of landscaping of interior spaces and application of basic											
Course Objectives	fundamentals and parameters of landscaping in design.											

	Course Outcomes								
CO1	To understand the role of landscape in built environment and it's types								
CO2	To understand the selection of flowers, trees, shrubs & herbs for visual aesthetics and its characteristics								
CO3	To develop an understanding of designing by including the nature								
<b>CO4</b>	To know landscape its types and usage and its meaningful compositions for visual and functional effects								
CO5	To know the design parameters of built forms- indoor and outdoor linkage to spaces								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO	
1	Landscape and Built Environment	elements – stones, rocks, pebbles, water forms, plants and vegetation. Introduction to the study of plants in relation to landscape design and interiors. Types of indoor			
2	Visual Perception	Flowers- its colors, texture and its visual perception in various indoor spaces and science of flower arrangement Indoor plants in Indian context. Plant biology, soil, moisture, light nutrient, atmospheric conditions, growing medium, pests & diseases. Botanical nomenclature, anatomy and physiology of plant growth. Market survey and costs.	12	2	
3	Design with plants – Basic principles of designs. The physical attribute of plants Plants with and relation to design. Appearance, functional and visual effects of plants in landscape design and built environment. Selection and management of plant material in relation to the built environment.			1,2	
4	Hardscape	Design concepts related to use of sculpture, lightings, garden furniture, architectural feature and grouping them into meaningful compositions for visual and functional effects.		3	
5	Landscape Design Parameters	Landscaping design parameters for various types of built forms- indoor and outdoor linkage to spaces. Landscaping of courtwards, residential and commercial		4,5	
Refere	nce Books:				
	Dechiara, Julius Pane ofessional,2001.	ero, and Martin Zelnik Time-Saver Standards For Interior Design and Space Planning,	2 <sup>nd</sup> Edition	, Mc-Graw	
Craig E	Berger, Wayfinding: D	Designing And Implementing Graphic Navigational Systems, Rotovision, 2009			
Andrea	as Uebele, Signage Sys	stems And Information Graphics, Thames And Hudson, 2007			
e-Lea	arning Source:				
http://w	www.gardenvisit.com/	landscape architecture/landscape debate/definition eid			

http://www.gardenvisit.com/landscape\_architecture/landscape\_debate/definition\_eid

http://agritech.tnau.ac.in/horticulture/horti\_Landscaping\_types%20of%20garden.html

http://www.localhistories.org/gardening.html

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	1	2	3	3	2	1					2	3	4	3	5	
CO2	3	2	2	1	3	2	2	2					3	3	3	3	1	
CO3	3	2	1	1	3	2	3	1					1	3	2	3	3	
CO4	3	2	1	2	3	3	2	1					2	1	1	2	2	
CO5	3	3	2	2	3	3	2	2					1	2	2	2	2	

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<b>Effective from Session:</b> 2	022-2023										
Course Code	DS359	Title of the Course	Interior Services-II	L	Т	Р	С				
Year	3 <sup>rd</sup>	Semester	5th	2	1	-	3				
Pre-Requisite	Interior Services-I	Co-requisite	None								
Course Objectives	To expose the students to the basic principles of air conditioning, acoustics, electrification and mechanical										
Course Objectives	services.										

	Course Outcomes										
CO1	To aware with the HVAC system and its principles, functions and its types.										
CO2	2 To understand the design consideration for fire safety and mechanism of firefighting devices.										
CO3	To know services for multi storied buildings and its types.										
CO4	To know details of security and safety systems and can apply it in future.										
CO5	To understand the building automation and energy management.										

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO								
1	HVAC	Heating Ventilation & Air Conditioning (HVAC) systems: Air conditioning, Mechanical ventilation – mechanical inlet and extraction systems. Functions of air conditioning, Principles of AC, capacity of AC, Types of AC systems – window AC, split, ductable, central AC and their details. Air distribution systems – ducts, air inlets.	7	1								
2	of fire and occupancy, study of fire regulations as per NBC											
3	Vertical Transport	Services for multi storied buildings - Vertical transportation systems – Introduction – lifts, escalators vertical & horizontal, definition, location, arrangement, structure, drives, traffic analysis, supervisory control, remote monitoring.	8	3								
4	Safety & Security and safety systems – introduction, designing a security system – burglar											
5	Building Automation and Energy Management	Building automation and energy management – Introduction, History of development of BAS, typical BAS, criteria for choosing the right BAS, open system architecture. Information technology, communications & artificial intelligence in intelligent buildings. Design in computer age, engineering intelligence through nature.	8	5								
Referen	nce Books:											
		ply and Sanitary Engineering : Environmental Engineering, 19th Ed, Charotar Pub House	e, Anand, 2	004								
		tracting (Vol. 1 To Vol.4), London. The New Era Publishing Company.										
		ers, Electrical Engineering Hand Book.										
		chanical And Electrical Systems For Buildings, New York : Mc Graw Hill.										
e-Lear	ning Source:											
<u>https://l</u>	ink.springer.com/cl	hapter/10.1007/978-981-16-8456-2_43										
https://r	.search.yahoo.com/	vlt=AwrPpiVwgJljaI8NwCO7HAx.; ylu=Y29sbwNzZzMEcG9zAzEEdnRpZAMEc2V	/jA3Ny/RV	<u>=2/RE=1</u>								
<u>671033</u>	073/RO=10/RU=ht	tps%3a%2f%2fhvacnewsjournal.com%2f/RK=2/RS=IXwhZqne4SVHEeKIprHduQro.W	<u>'A-</u>									
https://c	lgfscdhg.gov.in/nat	ional-building-code-india-fire-and-life-safety										
https://i	ieta.org/Journals/IJ	SSE										

Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO1	PO1	DO3	PO4	PO5	DO6	DO7	DOS	POO	PO10	PO11	PO12	DSO1	DSO2	PSO4	DSO/	DSO5	PSO6
FUI	F02	F03	F04	105	FOO	r0/	100	109	1010	FUIT	F012	1301	1302	r504	F304	1305	1300
2	2	2	2	1	1	2	2					3	3	3	3	1	
2	1	3	1	1	3	2	1					3	3	3	3	1	
2	2	2	2	2	2	2	2					3	3	3	3	1	
3	2	2	1	3	3	3	2					3	3	3	3	1	
2	2	2	1	1	3	2	1					3	3	3	3	1	
	PO1 2 2 2 3 2 3 2	2 2 2 1	2         2         2           2         1         3           2         2         2	2     2     2     2       2     1     3     1       2     2     2     2	2     2     2     2     1       2     1     3     1     1       2     2     2     2     2	PO1         PO2         PO3         PO4         PO5         PO6           2         2         2         2         1         1           2         1         3         1         1         3           2         2         2         2         2         2	PO1         PO2         PO3         PO4         PO5         PO6         PO7           2         2         2         2         1         1         2           2         1         3         1         1         3         2           2         2         2         2         2         2         2         2	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8           2         2         2         2         1         1         2         2           2         1         3         1         1         3         2         1           2         2         2         2         2         2         2         2         1           2         2         2         2         2         2         2         2         2	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9           2         2         2         2         1         1         2         2         2           2         1         3         1         1         3         2         1           2         2         2         2         2         2         2         2           2         2         2         2         2         2         2         2	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10           2         2         2         2         1         1         2         2 <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11           2         2         2         2         1         1         2         2         1         1         2         2         1         1         2         1         1         1         2         1         1         1         2         1<th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12           2         2         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         1         1         1         2         2         1</th><th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01           2         2         2         2         1         1         2         2         1         1         2         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         1         1         3</th><th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02           2         2         2         2         1         1         2         2         1         3         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         1         3         3</th><th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04           2         2         2         2         1         1         2         2         1         3         3         3         3           2         1         3         1         1         3         2         1         1         3         3         3         3           2         2         2         2         2         2         2         1         3         3         3         3           2         2         2         2         2         2         2         2         3         3         3           2         2         2         2         2         2         2         2         3         3         3</th><th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS04           2         2         2         2         1         1         2         2         1         1         2         2         1         3<th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS05           2         2         2         2         1         1         2         2         1         1         2         2         1         3         3         3         3         3         1           2         1         3         1         1         3         2         1         1         3         2         1         1         3         3         3         3         3         1           2         2         2         2         2         2         2         2         3         3         3         3         1           2         2         2         2         2         2         2         2         2         2         3         3         3         3         1</th></th></th>	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11           2         2         2         2         1         1         2         2         1         1         2         2         1         1         2         1         1         1         2         1         1         1         2         1 <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12           2         2         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         1         1         1         2         2         1</th> <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01           2         2         2         2         1         1         2         2         1         1         2         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         1         1         3</th> <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02           2         2         2         2         1         1         2         2         1         3         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         1         3         3</th> <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04           2         2         2         2         1         1         2         2         1         3         3         3         3           2         1         3         1         1         3         2         1         1         3         3         3         3           2         2         2         2         2         2         2         1         3         3         3         3           2         2         2         2         2         2         2         2         3         3         3           2         2         2         2         2         2         2         2         3         3         3</th> <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS04           2         2         2         2         1         1         2         2         1         1         2         2         1         3<th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS05           2         2         2         2         1         1         2         2         1         1         2         2         1         3         3         3         3         3         1           2         1         3         1         1         3         2         1         1         3         2         1         1         3         3         3         3         3         1           2         2         2         2         2         2         2         2         3         3         3         3         1           2         2         2         2         2         2         2         2         2         2         3         3         3         3         1</th></th>	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12           2         2         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         2         1         1         2         1         1         1         2         2         1	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01           2         2         2         2         1         1         2         2         1         1         2         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         1         1         3	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02           2         2         2         2         1         1         2         2         1         3         3           2         1         3         1         1         3         2         1         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         3         3           2         2         2         2         2         2         1         1         3         3           2         2         2         2         2         2         2         1         1         3         3	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04           2         2         2         2         1         1         2         2         1         3         3         3         3           2         1         3         1         1         3         2         1         1         3         3         3         3           2         2         2         2         2         2         2         1         3         3         3         3           2         2         2         2         2         2         2         2         3         3         3           2         2         2         2         2         2         2         2         3         3         3	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS04           2         2         2         2         1         1         2         2         1         1         2         2         1         3 <th>PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS05           2         2         2         2         1         1         2         2         1         1         2         2         1         3         3         3         3         3         1           2         1         3         1         1         3         2         1         1         3         2         1         1         3         3         3         3         3         1           2         2         2         2         2         2         2         2         3         3         3         3         1           2         2         2         2         2         2         2         2         2         2         3         3         3         3         1</th>	PO1         PO2         PO3         PO4         PO5         PO6         PO7         PO8         PO9         PO10         PO11         PO12         PS01         PS02         PS04         PS04         PS05           2         2         2         2         1         1         2         2         1         1         2         2         1         3         3         3         3         3         1           2         1         3         1         1         3         2         1         1         3         2         1         1         3         3         3         3         3         1           2         2         2         2         2         2         2         2         3         3         3         3         1           2         2         2         2         2         2         2         2         2         2         3         3         3         3         1

1-

9 02 C C Ar. Safa Seraj Name & Sign of Program Coordinator





<b>Effective from Session:</b> 2	022-2023													
Course Code	DS360	Title of the Course	Illumination in Interiors	L	Т	Р	С							
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	2	1	-	3							
Pre-Requisite	None	Co-requisite	<b>bo-requisite</b> None											
Course Objectives	To equip the	quip the student to understand and successfully apply lighting techniques with colour effects.												

	Course Outcomes
CO1	To understand the role of illumination, it's importance and background history
CO2	To inform about the artificial lighting and its source and feature
CO3	To analyze the psychological impact of light and color on human
<b>CO4</b>	To decide the types of light to be installed by understanding the functionality and other factors
CO5	To calculate the luminaires and its quantity required in the project

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Introduction To Illumination	Introduction and role of illumination in interiors, it's importance, an overview of the history of light - Electric Lamps, Incandescent/Halogen/Fluorescent/HID/LED - learn basic wiring and simple lighting effects, principles of lighting, types of lighting in interior design and its effect. Impact of lighting on creating the ambience	12	1						
2	2 Artificial Lighting The importance of Artificial lighting in Architectural Design, vision and perception, color, and - understanding shade and shadow, Artificial light sources, types of artificial lighting and its feature.									
3	Effect of Color In The Psychological Impact of Light and Color, Environmental Cognition, Visible									
4	Luminares & Fixtures	Controlling light, luminaire optics and distributions - introduction to light fixture materials and construction, and components. Light a Surface: Horizontal, Light a Surface: Vertical, Light a Surface: For a Task	18	4						
5	Lighting Design & Calculation	Lighting theory, Laws of Light, cosine law, relationship between candela and lumen, point source calculations, transmittance, reflectance and absorption, illuminance and visual performance, lumen method of light calculation, linear luminaires and uplighting.	12	5						
Referen	nce Books:									
The Art	t of Living- Randall V	Vhitehead								
Lightin	g Design, Source Boo	k- Randall Whitehead								
Light R	ight- M.K.Halpeth, T	Senthil Kumar, G.Harikumar								
Concep	ts Of Lighting, Lighti	ng Design In Architecture- Torquil Barker								
e-Lear	ning Source:									
https://v	www.hampshirelight.	net/blog/importance-of-lighting-interior-design								
https://v	www.easyrender.com	/a/light-as-an-element-of-interior-design-and-how-they-transform-space								

https://foyr.com/learn/psychology-of-colors-in-interior-design/

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	Os with P	Os and l	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	1	2	2	2	2	3	3	2					2	2	3	3	3	
CO2	2	3	3	2	3	2	2	3					1	2	3	2	3	
CO3	2	2	3	2	3	3	3	2					1	3	2	2	2	
CO4	3	2	2	1	3	3	2	2					2	3	2	2	2	
CO5	1	2	2	2	2	3	3	2					2	3	3	2	2	
	1-		Low (	Correl	ation;	2- Mo	derat	e Cori	elatio	n; 3- S	ubstan	tial Cori	relation			-	•	

290 C Ar. Safa Seraj Name & Sign of Program Coordinator





<b>Effective from Session:</b> 2	022-2023						
Course Code	DS361	Title of the Course	Digital Visualization-I	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	1	2	2	5
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To enable s modelling as	e	ry standard software like SketchUp, Lumion	and F	hotosh	op for	3D

	Course Outcomes
CO1	To aware with the basic of Sketch up and its salient features of using SketchUp and its applicability.
CO2	To develop the Modelling complex forms through various plugins for enhancing the model.
CO3	To produce rendered model with brilliant lighting and exclusive materials details.
<b>CO4</b>	To make enhancing background of the model.
CO5	To know the basic of photoshop and its feature.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction to Basic Modelling in Sketchup	Introduction to SketchUp interface and tools, introduction to basic operations in SketchUp, principles of 3d modelling in SketchUp, basic 3d modelling exercises of products and interiors.	16	1,2,3
2	Modelling Complex Forms in Sketchup	Modelling complex forms using curves, using plugins to assist modelling in SketchUp, Modelling Exercises of multi-part complex objects in SketchUp.	16	1, 2,3,
3	Lighting and Materials in Lumion	Basic principles of lighting in 3d. Introduction to Lumion interface and tools, importing files to Lumion, setting up basic scene for rendering, setting up basic environment lighting in Lumion, basics of materials and texturing in Lumion, Creating basic Materials in Lumion.	16	1,3,4
4	Rendering 3D Scenes in Lumion	Adding environment and vegetation in a 3d scene, rendering basic scene in studio setup using Lumion, rendering a basic scene using environment setup using Lumion. Exporting images from Lumion.	16	1,3, 4,
5	Photoshop: Elementary	Understanding Photoshop, Corel Draw and GIS.	16	2,4,5
Referen	nce Books:			
User m	nanual & tutorials of Go	ogle Sketch Up software		
e-Learı	ning Source:			
https://	visualizingarchitecture	.com/		

https://support.lumion.com/hc/en-us/categories/360000646374-Tutorials

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	1	3	3	2	1	2	2	3					1	2	2	1	2	
CO2	1	2	2	1	1	3	2	2					2	2	2	2	2	
CO3	2	2	2	2	1	3	2	1					1	3	3	1	3	
CO4	1	3	3	1	2	3	2	2					3	3	2	1	3	
CO5	3	3	2	1	1	3	2	3					3	3	2	1	3	

1-

200

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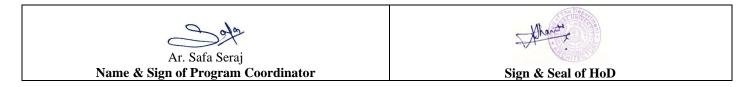


<b>Effective from Session:</b> 2	022-23						
Course Code	DS362	Title of the Course	Product Design Studio-I (Residential Outdoor Setting)	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	1	1	2	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To introduc deliverables		he technically complex product design challenges	s, coi	nsidera	tions a	and

	Course Outcomes
CO1	To learn about the design processes and methods followed in development of products.
CO2	To learn the basics of design thinking to identify the design problem, create best solution for it.
CO3	To learn about conducting successful user research
<b>CO4</b>	To learn how to convert a conceptual idea into a functioning product.
CO5	To learn the form development & prototyping techniques and skill.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Overview of Design Process and its Ecosystem	Design Relevance: Exposure and analysis, Case studies	10	1						
2	Ideation	Brainstorming; Differential Discussion; group methods to generate ideas; solitary methods to generate ideas; Lateral Thinking	10	2,3						
3										
4										
5										
Referen	nce Books:									
D. Norr	manL: The Design of Everyday Things, Lo	ondon, The MIT Press, 1998								
A. Forty	y; Objects of Desire, Thames & Hudson, 1	1995								
J. De N	oblet Ed., Industrial Design- Reflections	of A Century, Thames & Hudson, 1993								
Julier, C	G.;20th Century, Design, Thames & Huds	son, 1993								
Potter, I	Norman; What Is A Designer: Things, Pla	ces, Messages, Princeton Architectural Press, 2002								
e-Lea	rning Source:									
Product	t Design and Manufacturing - Course (npt	el.ac.in)								
Product	t Design and Innovation - Course (nptel.ac	<u>z.in)</u>								

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	2	2	3	1	2	-	2	3					3	2	2	2	2	
CO2	2	2	3	3	2	2	1	3					3	2	2	2	2	
CO3	2	2	3	3	2	1	1	3					2	2	2	1	2	
CO4	3	2	3	3	2	1	1	3					3	1	3	2	1	
CO5	3	2	3	2	2	1	1	3					3	2	2	2	2	





<b>Effective from Session:</b> 20	022-2023						
Course Code	DS363	Title of the Course	Interior Design Studio-III	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	1	-	6	7
Pre-Requisite	Interior Design Studio-II	Co-requisite	Interior Design Studio-II				
Course Objectives	To introduce the basics of de	signing for retail space	s including showrooms and resta	aurant	interi	ors and	l to
Course Objectives	develop skills required for the	same.					

	Course Outcomes
CO1	To understand the basic requirements of the project and its features
CO2	To deal with health care interior and understand the hierarchy of spaces
CO3	To deal with restaurant interior and understand the hierarchy of spaces
CO4	To develop the technical drawings and material details

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO				
1	Overview of Design Process and Its Ecosystem	Design Relevance: Exposure and analysis, case studies.	10	1				
2	Case Studies & Research	Conducting user surveys, case studies, literature study, analysis of materials used and study of standards.	15	1, 2, 3				
3	Concept Detailing	Form development, user journey maps, user stories, activity mapping.	15	1, 2, 3				
4	Interior designing for multi-functional Restaurants and Banquet halls, multi-level							
5	Health Care Interiors	The design of Health care spaces, such as hospitals, consulting, treatment rooms, Diagnostic facilities – study of special acoustics and functional materials and furniture detailing.	40	1, 2, 4				
Refere	nce Books:							
Hill Pro	ofessional, 2001	, & Martin Zelnick, Time Saver Standards For Interior Design & Space Planning, 2 gelli, Interior Design Illustrared, 2nd Edition, Wiley Publishers, 2004	2nd Edition	, Mc-Graw				
Mauree Sons, 2		gn Visual Presentation: A Guide To Graphics, Models, And Presentation Techniq	ues. John	Wiley And				
		r Space, Fairchild Books & Visuals, 2002						
e-Lear	ning Source:							
https://t	byarchlens.com/wp-cont	ent/uploads/2020/11/Neufert-4th-edition.pdf						

https://archive.org/download/avisualdictionaryofarchitecture/A%20Visual%20Dictionary%20of%20Architecture.pdf

https://www.udemy.com/course/interior-architecture/

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with <b>F</b>	Os and l	PSOs)			
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	3	3	2	3	-	1	2	3					3	3	2	3	1	
CO2	3	2	2	2	1	2	1	2					3	3	3	3	1	
CO3	3	2	3	1	-	2	2	3					3	3	3	3	1	
CO4	3	2	2	2	1	2	2	2					3	3	2	3	1	
CO5	3	2	3	1	-	2	2	3					3	3	3	3	1	

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Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

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Sign & Seal of HoD



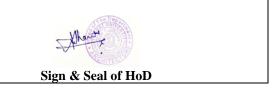
<b>Effective from Session:</b> 2	022-2023													
Course Code	DS364	Title of the Course	Elective-III (Barrier Free Design)	L	Т	Р	С							
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	1	1	-	2							
Pre-Requisite	None	Co-requisite	None											
Course Objectives	To understa	o understand communication channels, semiotics and its cultural aspects.												

	Course Outcomes
CO1	To understand the basic of Universal Design and its need in the current world
CO2	To know the Principles, Goals of Universal Design and various design spectrums
CO3	To understand the Universal - Inclusive - Accessible Design, Universal Design for Learning (UDL) and Use of Assistive
	technologies.
<b>CO4</b>	To know and apply the Physical accessibility standards for Barrier free environment
CO5	To make a mini project that will help the student to deal with projects in future

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Orientation	What is Universal Design? Its Origin and emergence, Need and its relevance today, Examples of UD.	6	1, 2						
2	Principles and Goals	Principles of universal design, Goals of Universal Design, Understanding above from various design spectrums- Product, building, information, service	7	2,3						
3	3 Deep Dive Universal - Inclusive - Accessible Design, Universal Design for Learning (UDL), Use of Assistive technologies, Research techniques like- AGNES (Age gain now empathy system simulation suit), Current ecosystem, Government Initiatives & policies.									
4	Accessibility Standards and Guidelines	Physical accessibility standards for Barrier free environment, Web accessibility, WAI (Web Accessibility Initiative), World Wide Web Consortium (W3C)	4	4, 5						
5	Mini Project	As per brief	10	5						
Refere	nce Books:									
Edward	l Steinfeld and Jordan	a L. Maisel, Universal Design – Creating Inclusive Environments, 2012								
Willian	n Lidwell, Kritina Hol	lden, Jill Butler; Universal Principles of Design, 2003								
Bruce H	Hanington, Bella Mart	in; Universal Methods of Design, 2012								
James I	Holmes-Seidle, Barrie	er-Free Design, 1996 CPWD								
e-Lea	rning Source:									
A Revi	ew of Barrier-Free De	sign In Built Environment by Anjali Sharma and Kuldeep Kumar								
Barrier	Free Design For Disa	bled Persons by Pl Falta								
Behavi	oral Factors In Barrier	r-Free Design by Adaptse EA UFMG								

						Cour	se Art	iculat	ion M	atrix: (	Mappi	ng of CO	)s with P	Os and	PSOs)			
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	3	1	2	2	3	3	1	1					3	3	1	2	3	
CO2	3	1	1	2	3	2	1	2					2	2	2	1	2	
CO3	2	2	2	1	3	2	2	1					2	1	2	2	1	
CO4	2	1	2	2	3	3	2	1					3	1	2	2	1	
CO5	3	1	2	2	3	3	2	2					3	1	2	2	1	







Effective from Session: 2022-2023											
Course Code	ode DS365 Title of the Course Elective – III Sustainable Design					P	С				
Year	3 <sup>rd</sup>	Semester	5 <sup>th</sup>	1	1	-	2				
Pre-Requisite	None	Co-requisite	None								
Course Objectives		To enable the student to understand the need for adaptive reuse of old heritage buildings and applications of									
Course Objectives	using recycl	ed materials.									

	Course Outcomes
CO1	To understand the concept of adaptive reuse for heritage buildings and old structures
CO2	To know the importance of recycling and its value and need
<b>CO3</b>	To develop understanding for sustainability and issues related to it
<b>CO4</b>	To know the need for recycling the waste water and methods involved in treatment of waste water
CO5	To understand the importance of conservation and its intervention measures

Unit No.	Title of the Un	nit	Content of Unit	Contact Hrs.	Mapped CO
1	Need f Adaptive Reuse	for e	Cultural inheritance – heritage buildings and old structures – ascertaining the structural stability – estimation of the prolonged life of the building – strategies of adaptive reuse – investigation into material finishes etc.	8	1
2		for of	The logic behind recycling – recycling of steel, wood, glass etc - estimation of the quality of recycled timber – criteria for recycling of steel, glass etc.	6	2
3	Concept Sustainability	of	Earth summit declaration – definition of sustainability – economic, social and environmental issues – green rating of buildings – criteria for LEED rating.	6	3
4	Recycling Waste Water	of	Sullage and sewage – techniques of water purification for sullage – treatment plant for sewage – techniques of biological and chemical purification.	6	4
5	Need f Conservation	for	Architectural conservation – conservation of heritage and important buildings – levels of intervention – structural, construction related, finishes etc. Revival of old building techniques and finishes	6	5
Referen	nce Books:				

Harimohan Pillai - Heritage Conservation And Cultural Continuity - Saraswatham Publishers, 2002.

Sustainable Building Design Manual - Teri Publication, 2004.

Waste Management And Recycling - Compiled By C.T. Lakshmanan, Srm University.

Sandra F Mendler - The Hok Guide Book For Sustainable Design – John Wiley And Sons, Canada, 2002. 5. Conservation Guidelines For Pondichery - Dtcp, Pondichery - Intach 2000.

e-Learning Source:

https://sdgs.un.org/goals

https://www.who.int/health-topics/air-pollution

https://www.conserve-energy-future.com/causes-effects-solutions-depletion-

naturalresources.php#:~:text=Resource%20depletion%20happens%20when%20the,fishing%2C%20mining%2C%20logging%20etc https://www.sciencedirect.com/science/article/abs/pii/S0360544220305168

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO	Р 01	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO	01																	
CO1	2	2	2	1	3	2	1	1					2	1	3	2	3	
CO2	3	2	3	1	3	2	1	1					2	2	3	2	2	
CO3	2	1	3	1	2	1	1	1					2	2	3	3	3	
CO4	3	2	3	1	3	2	1	2					3	1	3	3	3	
CO5	3	2	2	1	3	2	1	1					3	1	3	2	2	
	1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation																	

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Effective from Session: 2022-2023										
Course Code	DS368	Title of the Course	Working Drawing and Detailing	L	Т	P/S	С			
Year	3 <sup>rd</sup>	Semester	6 <sup>th</sup>	1	-	2	3			
Pre-Requisite	None	Co-requisite	None							
Course Objectives	rse Objectives To learn & to draw working drawings used for interiors, building construction & Products									

	Course Outcomes
CO1	To prepare the technical drawing of door and windows details
CO2	To develop details of building surfaces - wall mural, ceiling and flooring
CO3	To develop the detail of drawing of furniture along with joinery details and materials details
<b>CO4</b>	To draw the working drawing for toilets with plumbing diagram
CO5	To understand and draw the working drawings of storage areas

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Building Components	Working drawing of different types of doors and windows.	8	1					
2	Building Surfaces	Working drawing of wall murals, reflected ceiling plans and flooring patterns.	6	1,2					
3	Furniture	Working drawing of work station, living room furniture, bedroom furniture and dining tables.	15	3					
4	Detailing of Special Areas	Working drawing for toilets with plumbing diagram – working drawing of kitchen with detailing of shelves and cupboards	10	4,5					
5	Detailing of Storage Areas	Working drawing o wardrobes, TV cabinet and showcase, crockery shelves, cadenza, chest of drawers, dressing table, etc.	10	5					
Referen	nce Books:								
De Chia	ara and Callender – Time Sav	er Standards for interior design, 1982							
De Chia	ara et al – Time Saver standar	ds for interior design and space planning, Mcgraw Hill, 1982							
e-Lea	e-Learning Source:								
https://www.designingbuildings.co.uk/wiki/Working_drawing									
https://v	www.slideshare.net/sanjibsen	gupta18/architectural-working-drawing-248307290							

https://www.pearsonhighered.com/assets/samplechapter/0/1/3/2/0132740648.pdf

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	3	2	2	2	3	3	1	1					2	3	2	1	2	
CO2	3	2	1	2	3	2	1	1					3	2	3	2	3	
CO3	2	2	2	1	3	2	2	1					3	3	3	1	3	
CO4	2	3	2	2	3	3	2	2					2	3	3	2	2	
CO5	3	3	2	2	3	3	2	2					2	2	3	1	1	

9 00 Ar. Safa Seraj Name & Sign of Program Coordinator Sign & Seal of HoD -



Effective from Session: 2022-2023											
Course Code	DS369	Title of the Course	Estimation, Costing & Specification	L	Т	P/S	С				
Year	3 <sup>rd</sup>	Semester	$6^{\text{th}}$	2	1	-	3				
Pre-Requisite	None	Co-requisite	None								
<b>Course Objectives</b> To enables the students to calculate the estimated construction cost of a building and to know the presen material and labour cost and to differentiate between them.											

	Course Outcomes							
CO1	1 To develop specification and analysis of all types of interior decoration materials							
CO2	To know about detailed knowledge of estimation and preparation							
CO3	To know the necessity of rate analysis and factors affecting rate analysis							
CO4	To develop the essential of tender documents and preparation of schedules							
CO5	To develop the BOQ measurement books							

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Specification	Specification and analysis of all types of interior decoration material such as panelling, partitioning, false ceilings, flooring and floor covering, furniture, making specification for modern materials	8	1			
2	Estimating	Define term Estimating and Costing, Objectives of Estimating, Types of Estimate: - Approximate Estimate, Detailed Estimate. Methods of preparing approximate Estimate: - Service Unit Method, Plinth Area Method, Cubical Content Method, Typical bay Method, Data required to Prepare detailed Estimate, Methods of preparing detailed Estimate: - Long wall-Short wall method and Center line Method	6	1,2			
3	Introduction Interior Design, Necessity of rate analysis, Data required for rate analysis, Factors affecting rate analysis, Task work; Factors affecting						
4	Essential of tender documents, Preparation of schedules and progress charts, Study of writing schedules for civil work, furniture items finishing						
5	Preparation of Measurement Book for BOQ	Measurement book: data required for Measurement book, Units for measurement, Preparation of BOQ by considering examples and Units for measurement.	10	5			
Refere	nce Books:						
Dutta,	B. N., Estimating And Costing	g In Civil Engineering					
Birdie,	G. S., Text Book Of Estimati	ng And Costing.					
Chakra	borty, M., Estimating, Costin	g, Specification & Valuation					
CPWD	Specifications And Schedule	Of Rate Analysis					
Kohli,	D.D And Kohli, R.C., A Tex	t Book Of Estimating And Costing, S.Chand & Company Ltd.					
Brook,	Martin., Estimating And Ten	dering For Construction Work, 3rd Edition, Elsevier.					
Ashwo	rth, A., Cost Studies Of Build	ings, Pearson Higher Education					
Cross,	D.M.G., Builders' Estimating	Data, Heinemann-Newnes					
Sher, V	W., Computer-Aided Estimatir	ng: A Guide To Good Practice.					
Standar	rd Handbook For Civil Engine	eers					
Standa	rd Schedule Of Rates For Del	hi, CPWD & UPPWD.					
Standa	rd Specifications, Cpwd & U	ppwd					
		Of Measurement Of Building And Civil Engineering Works, Bureau Of Indian	Standards				
		test Edition), Bureau Of Indian Standards					
	, Handbook of Professional D						
	Handbook on Professional Pra						
Namav	ati, R.H., Professional Practic	e					

Namavati, R.H., Theory and Practice of Valuation							
Symes, Martin, Architects and their Practices							
Building Specification Vol – I: https://cpwd.gov.in/Publication/Specs2009V1.pdf							
Building Specification Vol – II; <u>https://cpwd.gov.in/Publication/Specs2009V2.pdf</u>							
Schedule of Rates Vol – I: https://cpwd.gov.in/Publication/DSR_Vol_1_Hindi_2018.pdf							
Schedule of Rates Vol – II: https://cpwd.gov.in/Publication/DSR_Vol_2_Hindi_2018.pdf							
http://www.designingbuildings.co.uk/wiki/Tender documentation for construction projects							
https://acquisition.gov/far/current/html/FARTOCP16.html							
http://admis.hp.nic.in/himpol/Citizen/LawLib/c88.htm							
http://en.wikipedia.org/wiki/Arbitration www.coa.gov.in/acts/conduct1989.htm							

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	1	2	2	2	3	3	1	1					3	3	1	3	3	
CO2	1	2	3	2	3	2	1	2					2	3	1	3	2	
CO3	1	2	3	1	3	2	2	1					2	3	3	1	2	
CO4	1	3	3	2	3	3	2	1					3	3	3	1	3	
CO5	1	3	2	2	3	3	2	2					2	3	3	2	2	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

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Effective from Session:	2022-2023						
Course Code	DS370	Title of the Course	Digital Visualization - II	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	6 <sup>th</sup>	1	2	2	5
Pre-Requisite	Digital Visualization-I	Co-requisite	None				
Course Objectives		ng basic industry standard	l software like SketchUp, Lumion	and P	hotosh	op for	3D
course objectives	modeling and rendering						

	Course Outcomes							
CO1	To know basic of photo-shop and its salient features of using photo-shop and its applicability							
CO2	To develop skill of rendering and selection of material							
CO3	To produce rendered models with brilliant lighting and exclusive materials details							
<b>CO4</b>	To make enhancing the background of the model							
CO5	To know the basics of photo-shop and its features							

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO					
1	Introduction to Adobe Photoshop	Raster vs. Vector, creating new images, saving files for print, saving files for web/screen, working with Adobe Bridge	6	1					
2	Work Area	Using the tools, using the options bar and other panels, undoing actions in photoshop, customizing the workspace, tools panel overview	5	2					
3	Basic Photo Corrections	Strategy for retouching resolution and image size, adjusting the color in camera raw straightening and cropping the image in photo-shop, replacing colors in an image, adjusting saturation with the sponge tool repairing areas with the clone stamp tool, using the spot healing brush tool, using content-aware fill, applying the un-sharp mask filter	8	3					
4	Working with Selections	About selecting and selection tools, using the quick selection tool, moving a selected area, manipulating selections, using the magic wand tool, selecting with the lasso tools rotating a selection selecting with the magnetic lasso tool cropping an image and erasing within a selection refining the edge of a selection	9	4					
5	Typographic Design	About type creating a clipping mask from type creating type on a path warping point type designing paragraphs of type	5	5					
Referen	nce Books:								
	1	in a Book: Conrad Chavez, 2021							
Photosl	hop Cc For Dummies:	Peter Bauer, 2006							
How D	o I Do That `n Photos	hop? The Quickest Ways To Do The Things You Want To Do, Right Now: Scott Kelb	y, 2016						
Masteri	ing Lumion 3D: Maste	er The Art Of Creating Real-Time 3D Architectural Visualizations Using Lumion 3D:	Ciro Cardos	so, 2014					
Render	ing In Sketchup: Fron	n Modeling To Presentation For Architecture, Landscape: Daniel Tal, 2013							
e-Lea	rning Source:								
https://support.lumion.com/hc/en-us/categories/360000646374-Tutorials									
https://visualizingarchitecture.com/									
https://l	helpx.adobe.com/in/pl	notoshop/tutorials.html							
https://v	www.photoshopessen	tials.com/							
https://l	help.sketchup.com/en/	/sketchup/getting-started-self-paced-tutorials							

https://help.sketchup.com/en/sketchup/getting-started-self-paced-tutorials

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO																		
CO1	1	3	3	2	1	2	2	3					3	1	2	2	1	
CO2	1	2	2	1	1	3	2	2					3	1	2	2	1	
CO3	2	2	2	2	1	3	2	1					3	1	3	2	1	
CO4	1	3	3	1	2	3	2	2					3	1	3	2	1	
CO5	3	3	2	1	1	3	2	3					3	1	3	2	1	

1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

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<b>Effective from Session:</b> 2	022-2023						
Course Code	DS371	Title of the Course	Product Design Studio-II (Retail & Commercial Setting)	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	6 <sup>th</sup>	1	1	2	4
Pre-Requisite	Product Design Studio-I	Co-requisite	None				
Course Objectives			n thinking challenges, considerations and delive es, people, products and parts that contribute to				

	Course Outcomes
CO1	To understand the need and requirement of retail and commercial interior products.
CO2	To conceptualize the product design by inclusive planning and considering all the factors such as - trend, material, techniques,
	function, etc.
<b>CO3</b>	To explore transformation in interior product with respect to time and trend.
<b>CO4</b>	To aware with the selection of color scheme on lights, furniture, fixtures and other furnishing
CO5	To develop product prototyping of 3D model, rendered drawing and technical drawing.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Overview of Design Process and Its Ecosystem	Introduction to the design intervention in the human realm which add value and quality to the life. Identifying system comprehensible, tangible and accessible environments. Research of the system, components and stakeholders, Understanding the interrelationship and interdependency of various components of identified system.	12	1,2
2	Ideation	Introducing students to critical creative thinking tools, Design Relevance: Exposure and analysis, Case studies, Brainstorming; Differential Discussion; group methods to generate ideas; solitary methods to generate ideas; Lateral Thinking, concept generation and explorations with quick explanatory models	8	2,3
3	Case Studeies & Research	Conducting User surveys, and case studies, Analysing and mapping the strengths and weakness of the system, Synthesizing and prioritizing the research observations leading to design brief	12	3
4	Concept Detailing	User Journey maps, User stories, activity mapping, Prototyping of 3D models, Evaluation of new concepts, Finalization of the concept with design development and detailing	12	3,4
5	Design Project	Design and Development of Product as per the brief, Hand and computer Renderings and finished model of the final design solution	20	4,5
Referen	nce Books:			
M. Cha	kraborti, .Estimation, Costing, Sp	ecification And Valuation In Civil Engineering.		
Dutta, H	Estimating And Costing, S. Dutta	And Co., Lucknow 1983		
-	· ·	and Costing, Charoter Publishing House, Anand, India, 1984		
The Inte	erior Designers Guide: To Pricing	g, Estimating Budgeting. By Theo Susan		
e-Lea	rning Source:			
Product	t Design and Manufacturing - Cou	urse (nptel.ac.in)		
Product	t Design and Innovation - Course	(nptel.ac.in)		

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO CO1	2	2	3	1	2	-	2	3					2.	3	3	3	2	
	2	2	2	2	2	2	1	-					2	2	2	2	- 3	
CO2	Z	Z	3	3	Z	Z	1	3					3	3	3	3	3	
CO3	2	2	3	3	2	1	1	3					1	3	2	3	1	
CO4	3	2	3	3	2	1	1	3					3	3	3	3	3	
CO5	3	2	3	2	2	1	1	3					1	3	2	3	1	

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Effective from Session:	2022-2023						
Course Code	DS372	Title of the Course	Interior Design Studio-IV	L	Т	Р	С
Year	3 <sup>rd</sup>	Semester	6 <sup>th</sup>	1	-	6	7
Pre-Requisite	Interior Design Studio-III	Co-requisite	Interior Design Studio-II				
Course Objectives	To study and develop innova	ative schemes for hotel and	l auditorium interiors, knowledg	e of w	orking	drawi	ings

	Course Outcomes
CO1	To understand the building typology or its function and the nature of space
CO2	To frame the requirements by understanding and considering the human behavioral needs
CO3	To decide the color scheme, materials to be used, furnishing as per the project and its local context
<b>CO4</b>	To include the new technology by satisfying the need and the demand to achieve the maximum utilization
CO5	To develop various technical drawings including the material estimation and detailing along with sketches, views and videos

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	OverviewofDesignProcessanditsEcosystem	Documenting space (sketch and photo documentation), Space planning process (block diagram, concept statement),	7	1,2
2	Methodology & Ideation	Application of design principles and Elements, Creativity /originality Design, Process/methodology, Structural integration	7	1,2
3	Concept Designing	Concept sketching, Style, Color Rendering, Anthropometry and ergonomics, Furniture Design, Material selection, Graphic design (page layout and composition), Portfolio development	7	1,2
4	Design Project-1	AUDITORIUM Spatial and environmental standards for various auditorium – performing arts, cinema, convention Centre. Detail schematics of wall paneling, false ceiling and carpeting to satisfy acoustic requirements. Lighting study to develop ideas for foyer, auditorium and stage requirements. <i>Note: At least two major exercises and three minor time problems should be given.</i> <i>Internal marking shall be done in stages and project wise: Schematic layouts, Final layout , Sectional elevations, Designs &amp; details</i>	42	3,4
5	Design Project-2	FIVE STAR HOTELS Spatial and service standards for five star hotels – integration of interior design schemes for rooms, restaurants, bars, health clubs, shopping arcade and other guest areas with the general theme of the hotel. Special ideas for suites and banquet halls – contemporary interior schemes to integrate new concepts in lighting and materials. Note: At least two major exercises and three minor time problems should be given. Internal marking shall be done in stages and project wise: Schematic layouts, Final layout, Sectional elevations, Designs & details	49	3,4
Referen	nce Books:			
	D Chiara, Julius Pano ofessional, 2001	ero, & Martin Zelnick, Time Saver Standards for Interior Design & Space Planning,	2 <sup>nd</sup> Edition	, Mc-Graw

Francis.D. Ching & Corky Bingelli, Interior Design Illustrared, 2<sup>nd</sup> Edition, Wiley Publishers, 2004

Maureen Mitton, Interior Design Visual Presentation: A Guide To Graphics, Models, And Presentation Techniques. John Wiley and Sons, 2003

Robert Rengel, Shaping Interior Space, Fairchild Books & Visuals, 2002

Neufert Ernest, Architect's Data, Granada Pub. Ltd. London, 2000

e-Learning Source:

https://www.researchgate.net/publication/348321185\_Learning\_Anthropometry\_from\_Rendered\_Humans

https://www.sciencedirect.com/science/article/pii/S2215098616304578

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	2	3	-	1	2	3					2	3	2	3	3	
CO2	3	2	2	2	1	2	1	2					2	3	2	3	3	
CO3	3	2	3	1	-	2	2	3					2	3	2	3	3	
CO4	3	2	2	2	1	2	2	2					2	3	2	3	3	

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Effective from Session: 2022-2023										
Course Code	DS373	Title of the Course	Portfolio Development	L	Т	Р	С			
Year	3 <sup>rd</sup>	Semester	6 <sup>th</sup>	1	-	-	1			
Pre-Requisite	None	Co-requisite	None							
Course Objectives	To develop	o develop methods and techniques for impressive and professional portfolios								

	Course Outcomes
CO1	To know the purpose of developing a professional portfolio and its arrangement.
CO2	To develop authenticity and originality in work done by them.
CO3	To arrange the portfolio heads and creative tolls in the sequential manner to enhance the overall portfolio
<b>CO4</b>	To upload portfolio on reputed website for more exposure of jobs and opportunities.
CO5	To develop the methodology for achieving a portfolio that resembles the interior designer profession.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1	Career Perspective	Discussions about career and transfer possibilities, with possible in-class visits	3	1,3						
2	Portfolio Review	Initial group peer review of work, Individual portfolio review, discussion of design work, intent and skills and discussion on career possibilities with each student during Portfolio Review.	3	2						
3	Portfolio Process	Presentation techniques and Graphic design perspectives to compose design work for interior design portfolios, Basic graphic design, digital concepts and techniques are demonstrated from a design and production perspective with In- Design, Acrobat, Photoshop and various software, Design principles for successful page layout and integrating text with images for a cohesive visual story are addressed for portfolios and design presentation and investigation of the process of creating a visual biography of design work through digital and hard copy output.	3	1,2						
4	PortfolioCreationItemsForInvestigation	Portfolio Cover and Portfolio Content, CD Cover and CD Label, Website from template	3	3						
5	Investigation         Digital and Printed Portfolio Presentation – Final Project           Students are expected to prepare a professional portfolio for themselves which									
Refere	nce Books:									
Mauree	en Mitton, Portfolios For l	nterior Designers: A Guide To Portfolios, Creative Resumes, And The Job Search,	2010							
Dianne	Bender, Design Portfolio	s: Moving From Traditional To Digital, 2008								
e-Learning Source:										
		Designer's Handbook 2022								

Jana Rosenblatt, Future Interior Designer's Handbook, 2022

Steal Like an Artist: 10 Things Nobody Told You About Being Creative (Austin Kleon), 2014

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	3	3	-	1	2	3					2	1	1	1	2	
CO2	1	3	3	2	1	2	1	3					3	3	2	2	3	
CO3	1	3	3	1	-	2	2	3					3	3	3	3	3	
CO4	3	3	3	2	1	2	2	3					2	1	1	2	2	
CO5	2	3	3	1	1	1	1	3					1	2	2	2	1	

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Effective from Session: 2023-2024										
Course Code	DS463	Title of the Course	Practical Training	L	Т	P	C			
Year	4 <sup>th</sup>	Semester	7 <sup>th</sup>	-	-	-	12			
Pre-Requisite	None	Co-requisite	None							
<b>Course Objectives</b> To enable the students to gain the kind and range of practical experience, this will prepare them for										
Course Objectives	likely respo	nsibilities, immediately after qu	ualifying B. Des. Course.							

	Course Outcomes
CO1	To enable the student to gain the kind and range of practical experience which will prepare them for their likely responsibilities,
	immediately after qualifying Bachelor of Design (Product & Interior Design) course
CO2	To acquaint with various work, procedures etc. of the designer profession
CO3	To maximize exposure of new material, technologies, building practices, etc.
CO4	To sensitize to be more observant to their surroundings by visiting the site
CO5	To enhance the professional development skill to deal with the client, labor, vendor, etc.

S. No.	Title	Content
1	Training Rules: Practical Training	The Head of Department of Architecture will approve the office of the 'Practical-Training' for the student. The marks for 'Practical Training' will be awarded to each student in accordance with the Regulations and Guidelines issued separately by the University.
2	Aims of Practical Training	The aim of the 'Practical Training' is to enable the students to gain the kind and range of practical experience which will prepare them for their likely responsibilities, immediately after qualifying B. Des Course. The 'Practical Training' should be regarded as an important academic activity. Howsoever good the arrangement of training may be, the trainee student, still, has the responsibility to use his own initiative in making the best use of the opportunities which he/she gets during training period and prepare himself/herself for the profession. The student should try to seek a variety of experiences in his/her 'Training office' to acquaint himself/herself with various works, procedures etc.
3	Guidelines For a Student Trainee: Honorarium/Stipe nd	Offices usually pay some amount as honorarium/stipend to meet out of pocket expenditure to the trainee. The University shall have no objection if the trainees accept/receive such honorarium/stipend. The mode and amount of the honorarium shall depend upon the office and be based upon a mutual agreement between the employing Firm and the trainee. However, it shall neither be a claim of the trainee nor binding on the firm but for proper professionalism and to maintain the dignity of profession, the training office pay a respectable amount as stipend/honorarium. The University/Training and Placement cell of the Institute shall not in any way be responsible for the payment against any sorts of damages, whatsoever.
4	Code of Conduct for The Trainee	<ul> <li>He/she shall abide by the rules, regulations and general instructions of the office/firm.</li> <li>He/she shall remain punctual and regular in attendance.</li> <li>He/she shall make all efforts to learn the work involved in the profession, and if so required for work, shall attend the office beyond the scheduled time in the office.</li> <li>He/she shall respect and obey the senior members of the office/firm.</li> <li>He/she shall take up the job with full responsibility and show utmost interest in the work allotted.</li> <li>He/she shall inform the institute/training and placement cell about joining in the training office, its address and contact numbers. He/she shall also inform the address of the accommodation acquired during the training period.</li> <li>He/she shall remain in regular touch with the University/ 'Training and Placement Cell' and shall keep the Training and Placement Cell fully informed about his/her progress in the training office.</li> <li>In case of any complaint or misconduct, the University/Training and Placement Cell may take suitable and strict action against the student.</li> </ul>
5	Joining and Leaving the Training Office	The trainee is expected to join the training office on the scheduled date, and submit his 'Joining Report' on the letterhead of the office duly signed by Head of the Training to the Institute in the Performa prescribed for the purpose and contained in the Log Book. The trainee must obtain a 'No Dues Certificate' duly and get relived from the office at the end of the training period or before changing the 'Training Office'. The trainee must submit this 'No Dues Certificate' along with the Log Book.
6	Change of Training Office	In case of any emergency, a trainee may be permitted to change the training office/place of training once only during the entire period of training. He/she shall inform the Principal/Director/Head of Department/Officer in-charge of the 'Training and Placement Cell', and seek prior permission for such a change. The total duration of the practical training shall be the sum of the period of stay in different offices. It shall be in conformity with the 'Duration of Training' as prescribed in the 'Ordinances, Scheme of Examination & Syllebus' of the University

<ul> <li>assessment and viva voce examination. The suggested 'Proforma' of the page of the daily diary is available in the prescribed 'Log-Book'.</li> <li>'Training report' supplemented with the prints and documents of work done during practical training. The prints and documents shall be obtained with the permission of the office and shall be duly signed by the 'Supervisor'.</li> <li>Training report shall be submitted in three copies. First copy shall be returned to the student after assessment of Continuous Assessment marks and viva voce examination. The second copy shall be retained by the Training and Placement Cell/library. These shall be presented in A-4 size with ring binding.</li> </ul>
In case the student/trainee remains unsuccessful or fails in completing his/her practical training or viva- voce examination, the matter shall be dealt with in accordance with the relevant 'Rules and Regulations' of the University.
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Tomris Tangaz, Interior Design Course, 2006

Tomris Tangaz, The Interior Design Course: Principles, Practices and Techniques for the Aspiring Designer, 2006

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)																
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	3	2	1	1	2	3					3	2	3	3	3	
CO2	2	3	3	1	1	2	3	3					3	2	3	3	2	
CO3	3	3	3	2	1	2	2	3					3	2	3	3	3	
CO4	2	3	3	1	1	1	2	3					3	2	3	3	2	
CO5	2	3	3	1	1	1	2	3					3	2	3	3	2	
CO6	2	3	3	2	1	1	2	3					3	2	3	3	3	

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200 Ar. Safa Seraj

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Effective from Session: 2023-2024											
Course Code	DS465	Title of the Course	Professional Practice	L	Т	P	<b>C</b>				
Year	4 <sup>th</sup>	Semester	8 <sup>th</sup>	2	1	-	3				
Pre-Requisite	None	Co-requisite	None								
<b>Course Objectives</b>	To expose s	b expose students to professional practice in design; Looking at Design from a business perspective									

	Course Outcomes
CO1	To acknowledge the social responsibilities and duties of an interior designer
CO2	To comply with regulations, guidelines and should avoid any Conflict, if any conflict occurs then flexibility to resolve it
CO3	To recognize the various strategies to adopt for running a business and their start-up as well
CO4	To appraise the morals and ethics in Interior Designer profession, familiarity with the conditions of engagements
CO5	To aware with legal provisions for practice and develop the ability to set-up practice and office management

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Entrepreneurship	Social Entrepreneurship, Business Entrepreneurship, Trading Entrepreneurship, Corporate Entrepreneurship, and Agricultural Entrepreneurship	8	1,2							
2	<b>Business Foundation</b>	Timmons Model of Entrepreneurship, Investment Models, Startup Business Models, Business Plans, Pitch presentations, Small Business models	10	2							
3	Legal Aspects of Business	Contracts and Agreements, Conflict Resolution, Arbitration	8	2,3							
4	Running a Design Business	Set up of an independent design business, Hiring processes, Project Scheduling and work delegation, Cost Estimation; Billing, salaries and taxation	12	3,4							
5											
Refere	nce Books:										
Riadh H	Habash, Green Engineerir	g: Innovation, Entrepreneurship And Design, 2017									
Ted Cra	awford, AIGA Profession	al Practices In Graphic Design, Allworth Press, 2008									
Dougla	s Davis, Creative Strateg	y And The Business Of Design, 2016 Shan Preddy, How To Run A Successful Desi	ign Busines	S							
The Ne	w Professional Practice,	Gower Publishing, Ltd., 2011									
Min Ba	sadur, Michael Goldsby,	Design-Centered Entrepreneurship, 2016									
e-Lea	rning Source:										
https://v	www.jstor.org/stable/151	1851?seq=4#metadata_info_tab_contents									
https://o	onlinecourses.nptel.ac.in/	noc19_hs35/preview_									
https://i	nptel.ac.in/courses/11010	5097									

						Cours	se Art	iculati	ion M	atrix: (	Mappi	ng of CC	)s with P	Os and l	PSOs)			
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	3	1	2	3					2	3	2	3	2	
CO2	2	3	1	1	3	2	3	3					3	3	3	3	1	
CO3	3	3	2	2	3	2	2	3					2	3	3	3	2	
CO4	2	3	1	1	3	1	2	3					3	3	3	3	1	
CO5	2	3	1	1	3	1	2	3					1	3	2	3	3	

1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation

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Effective from Session: 2023-2024													
Course Code	DS466	Title of the Course	Graduation Project	L	Т	Р	С						
Year	4 <sup>th</sup>	Semester	8 <sup>th</sup>	-	1	10	10						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	To expose s	To expose students to professional practice in design; Looking at Design from a business perspective											

	Course Outcomes
CO1	To know the important heads required for Graduation Projects and its format in a sequential order
CO2	To understand various creative design thinking tools to execute the study and its evaluation for preparation of jury
CO3	To develop the ideas and concept for their own project and also knowing the execution in reality.
<b>CO4</b>	To produce the design by considering the context and future demand with schematic design solution and layout presentation
CO5	To develop the personality and confidence to take up any project and accomplish it in prescribed time

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Preparation	Course description, Introduction and Getting to know the content required for Graduation Project-Preparation of list of design requirements and brief, Identification of the constraints and the design problem environment.	20	1,2
2	Concept Generation	Starting concept generation stage, Introduction to creative design thinking tools, Evaluating the work constantly, Continuation of concept generation and Preparation for the first jury evaluation	40	2,3
3	Design Development	Amending the design concepts, Developing the design ideas, Starting engineering drawings to scale to develop on real situations, Continue development, Preliminary evaluation of the developed designs, Discussions and Studying presentation layouts and Preparing for the second jury evaluation	40	2,3
4	Detailed Design	Taking the jury notes on board, production of final details, Producing detailed engineering drawings, Producing meaningful 3D shots and Studying the presentation scheme and layout	20	3,4
5	Submission	Preparing for the Final Presentation, Presentation preparations and Final Evaluation Submission	40	3,4,5
Referen	nce Books:			
Ahmed	Mohammed Hassani	en, Architecture Graduation Project Book, 2021		
Omarna	ation, Graduation Pro	ject Book, 2017		
e-Lear	ning Source:			
https://c	onlinecourses notel ac	in/noc19_bs35/preview		

https://onlinecourses.nptel.ac.in/noc19\_hs35/preview https://nptel.ac.in/courses/110105097

						Cours	se Art	iculati	on M	atrix: (	Mappi	ng of CC	)s with P	Os and I	PSOs)			
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	2	3	3	2	1	1	2	3					2	3	2	3	5	
CO2	2	3	3	1	1	2	3	3					3	3	3	3	1	
CO3	3	3	3	2	1	2	2	3					1	3	2	3	3	
CO4	2	3	3	1	1	1	2	3					3	3	3	3	1	
CO5	2	3	3	1	1	1	2	3					1	3	2	3	3	

#### 1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



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Effective from Session: 2023-2024													
Course Code	DS467	Title of the Course	Elective IV : Entrepreneurship Development	L	Т	P	C						
Year	4 <sup>th</sup>	Semester	8 <sup>th</sup>	1	2	-	3						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	interior acc	essories like furniture	students to setup small scale manufacturing unit re and interior product lineage and to encourage (iob creator) accessories.										

	Course Outcomes
<b>CO1</b>	To understand the philosophy of Entrepreneurship and its importance in our country
CO2	To develop the mind set of the student through market survey and opportunity related to Interior Designer
CO3	To know the various management process and designations related to their expertise
CO4	To enhance the various ways of presentation and techniques to develop the presentation more accurate and legible. Also it helps
	to know the tips to make a presentation more attractive and trending through software
CO5	To understand the procedure for small industry start up through Policies for financial resources

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Entrepreneur	Concept and nature, scope and philosophy of entrepreneurship, Distinction between self-employment and entrepreneurship, Importance of entrepreneurship and self- employment in our country, Entrepreneurial traits and Different forms of business organizations (sole proprietorship, partnership, co-operative societies, public and private undertakings	8	1
2	Entrepreneurial Support System	Introduction, Sources of information and Market survey and opportunity identification	10	2
3	Elements of Management	Principles of management and managerial functions like planning, organizing, staffing, directing and controlling, industrial management and Value of human relations in management	8	3
4	Project Management : Elementary	Introduction to project management, Time of progress chart, bar chart, Gantt chart, CPM & PERT, Planning of activities, Allocation of time to various activities, Personal management and industrial relations- recruitments, selection, training, wage and salary administration related to small industries.	12	3,4
5	Project Management	Costing- methods and techniques of minimizing cost, Marketing- concept and functions, marketing mix, product planning, salesmanship and its principles, Sources of finance and Setting up of small scale industry with proper knowledge of Government Policies for financial resources (like banks and other financial bodies).	10	4,5
Refere	nce Books:			
Ahmed	l Mohammed Hass	anien, Architecture Graduation Project Book, 2021		
Omarna	ation, Graduation	Project Book, 2017		
Entrepr	reneurship Develor	oment and Management by R. K. Singhal		
Strateg	ic Entrepreneurshij	p by P. K. Gupta		
Constru	uction Managemen	t and Accounts by V. N. Vazirani & S. P. Chandola		
Princip	les of Managemen	t by Y. K. Bhushan		
e-Lea	rning Source:			
https://	onlinecourses.npte	l.ac.in/noc19 hs35/preview		

https://nptel.ac.in/courses/110105097

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C01	1	3	3	2	1	1	2	3					2	3	2	3	5	
CO2	1	3	2	1	1	2	3	3					3	3	3	3	1	
CO3	1	3	2	2	1	2	2	3					1	3	2	3	3	
CO4	1	3	3	1	1	1	2	3					3	3	3	3	1	

CO5	1	3	3	1	1	1	2	3			1	3	2	3	3	

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Effective from Sess	ion: 2023-2	024											
Course Code	DS468	Title of the Course	Elective IV : Interior Accessories & Product Design	L	Τ	Р	C						
Year	4 <sup>th</sup>	Semester	8 <sup>th</sup>	1	2	-	3						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	To study o	To study of different approaches, material, and design development for creating unique product and accessories											

	Course Outcomes
<b>CO1</b>	To understand the role of accessories, its integration and design in interior design by knowing its utilization depending upon the
	typology of space
CO2	To remembering the history and the transformation in interior accessories and product. Developing the new accessories by
	understanding the context
CO3	To explore various construction principles along with broad orientation context to socio-cultural and historical context.
CO4	To conceptualize and develop new accessorize through new technologies and materials focusing the trend and lifestyle of people
CO5	To grasp in depth knowledge related to luminaire design, glassware, lighting fixtures, textiles, mirrors, clocks, wall & floor
	coverings

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Need of Study	Insight of various products and lifestyle accessories in the interiors. Role of accessories in interiors. Integration of accessories in interior design. Design approaches in product and lifestyle accessories design with a focus on functionality, ergonomics, aesthetics, multiple usages etc.	8	1
2	Stylistic Development	Stylistic development of decorative accessories from the past to present with insight into technological advances and the influences of social, economic and political factors on their design. Brief study of period room settings with the context of decorative accessories complementing the architecture and interior design.	10	2
3	Material Study	Study of materials and processes adopted in accessories design. Basic understanding of construction principles, anthropometrics, principles of sizes and proportions, modeling, rapid prototyping, color, texture etc. with broad orientation to socio- cultural and historical context of the sector. Orientation to Indian as well as global context of interiors, trends and market	8	3
4	Design Approach	Design approach with limited constraints inherent in accessory products. Evolving the strategy of design with integration of technical complexities and lifestyle influences. Development of the design of products and accessories to specific interiors and prevailing trends. Broad based approach towards innovative design and application to multi-products and multi-materials in manufacturing interior products and lifestyle accessories.	12	3,4
5	Details	A detailed study involving all the design aspects of any of the following lifestyle accessories: luminaire design, glassware, lighting fixtures, textiles, mirrors, clocks, wall & floor coverings etc.	10	4,5
Referen	nce Books:			
Henry V	Wilson India: Decor	ration, Interiors, Design 2001		
Seethar	raman P. Interior De	sign And Decoration (Pb 2019)		
Chris G	Frimley The Interior	Design Reference & Specification Book Updated & Revised: Everything Interior		
Designe	ers Need To Know	Every Day , 2018		
e-Lea	rning Source:			
<u>https://l</u>	link.springer.com/cl	hapter/10.1007/978-981-16-8456-2_43		

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https://dgfscdhg.gov.in/national-building-code-india-fire-and-life-safety

https://iieta.org/Journals/IJSSE

						Cours	se Art	iculati	ion M	atrix: (	Mappi	ng of CC	)s with P	Os and l	PSOs)			
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6

C01	3	2	2	2	3	1	2	3			1	3	2	3	5	
CO2	3	1	2	1	3	2	3	3			3	1	3	2	1	
CO3	3	2	1	2	3	2	2	3			1	1	3	2	3	
CO4	3	2	2	1	3	1	2	3			3	3	3	3	1	
CO5	3	2	2	1	3	1	2	3			1	3	2	3	3	

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<b>Effective from Session:</b> 2	023-2024						
Course Code	DS469	Title of the Course	<b>Elective IV: Green Interiors</b>	L	Τ	Р	C
Year	4 <sup>th</sup>	Semester	8 <sup>th</sup>	1	2	-	3
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To develop	awareness and familia	rity with green design and its integration with Inter	ior D	esign	, asses	s the
Course Objectives	influence of	green interior and disti	nguish green materials				

	Course Outcomes
<b>CO1</b>	To develop an understanding for concept of Green Interiors. Able to know the Principles and aim of green interiors
CO2	To understand the basic elements of Indoor Environmental Quality and the process involve in maintaining indoor environmental
	quality
CO3	To know the selection of material by understanding its demand, cost and environmental impact
CO4	To built a confidence in profession and decision making for green interiors projects
CO5	To know concept behind rating and how to achieve the rating in their own projects

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction to Green Interiors	Introduction to Green interiors. Definition and concept of Green interiors, aims and objectives. Importance and necessity of Green interiors. Brief history and development of green interiors. Principles of green interiors.	8	1
2	Indoor Environmental Quality	Efficient use of space, energy and water in green interiors. Elements associated with Indoor Environmental Quality like indoor air quality, acoustic comfort, thermal comfort and visual comfort. Constructional guide lines for maintaining indoor environmental quality. Green indoor landscape – plants, ground covers, green pavers.	10	2
3	Green Interior Materials and their Adaptation		8	3
4	Interior Designer's Role	Selection of materials, climate consideration, available light, furnishing and Enhance Energy Efficiency. Design Principles that promote Sustainable Interior Planning. Considering the Environmental Impacts while Planning.	12	3,4
5	Rating System	Concept of rating in India, Indian rating systems for 'green' buildings : LEED/ IGBC (Indian Green Building Council) Green Ratings, GRIHA (Green Rating for Integrated Habitat Assessment) by TERI (The Energy and Resources Institute), IEP (Integrated Energy Policy), BEE Star Rating, etc.	10	4,5
	nce Books:			
		ering: Innovation, Entrepreneurship And Design, 2017		
	· · · · · · · · · · · · · · · · · · ·	nterior Design: The Guide To Sustainable High Style, 2021		
	,	Contemporary: Green Houses Around The Globe		
	<u> </u>	ble Home: Easy Ways To Live With Nature In Mind		
		Architectural Gardens: Inside The Landscapes Of Lucas & Lucas		
	rning Source:			
		andscape_architecture/landscape_debate/definition_eid		
http://ag	gritech.tnau.ac.in/hort	iculture/horti_Landscaping_types%20of%20garden.html		
https://	<u>/dgfscdhg.gov.in/nat</u>	ional-building-code-india-fire-and-life-safety		
https://	/iieta.org/Journals/IJ	<u>SSE</u>		

						Cours	se Art	iculati	ion M	atrix: (	Mappi	ng of CC	)s with P	Os and l	PSOs)			
PO- PSO	PO 1	PO 2	PO 3	РО 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO CO1	1	2	2	3	3	1	3	1					2	3	2	3	5	
CO2	1	3	1	3	1	1	2	2					3	1	3	2	1	
CO3	2	3	3	1	2	3	1	3					1	3	2	3	3	
CO4	3	3	2	2	1	2	2	3					2	3	2	2	1	

CO5	3	3	2	1	2	1	2	2			3	1	3	2	3	

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